Outdoor • Day/Night • Weather-proof

IP7330

NETWORK CAMERA User's Manual





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Overview

VIVOTEK IP7330 is a cost-effective bullet network camera designed for outdoor applications. With a weather-proof IP66-rated housing, the camera can be shielded from rain and dust. By integrating the components for day and night functions into one compact design, IP7330 provides an all-in-one solution, without the need for additional accessories. Equipped with a dual-band lens and built-in IR illuminators with an effective range of up to 10 meters, IP7330 is able to achieve day and night performance. IP7330 supports tamper detection, which can detect events from blockage, redirection and spray-painting, making IP7330 an intelligent solution to camera tampering. IP7330 also incorporates numbers of advanced features including simultaneous dual streams, dual-codec, 802.3af compliant PoE and free-bundled 16-channel recording software.

Read before use

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but also can be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package contents listed below. Take notice of the warnings in Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damages due to faulty assembly and installation. This also ensures the product is used properly as intended.

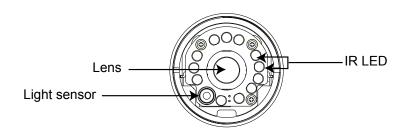
The Network Camera is a network device and its use should be straightforward for those who have basic network knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For the creative and professional developers, the URL Commands of the Network Camera section serves to be a helpful reference to customize existing homepages or integrating with the current web server.

Package contents

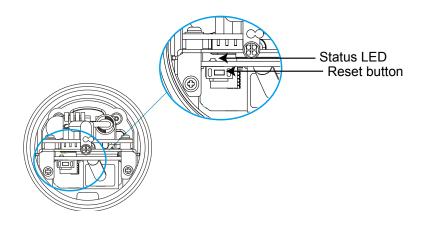
- IP7330
- Liquid tight connectors (3 holes, for backup use)
- Silica gel
- Camera stand
- Power adapter
- RJ45 female/female coupler
- Quick installation guide
- Warranty card
- Software CD x 2

Physical description

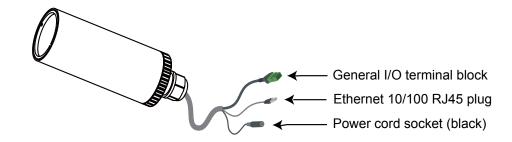
Front Panel



Back Panel



Connectors



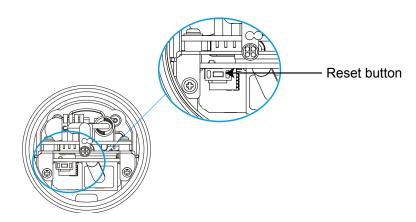
General I/O Terminal Block

This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below.



| Pin | Name |
|-------|----------------|
| AV24V | 24V+ |
| AC24V | 24V- |
| DI | Digital lutput |
| GND | Ground |

Hardware Reset



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system could set the system back to normal state. If the system problems remain after reset, restore the factory settings and install again.

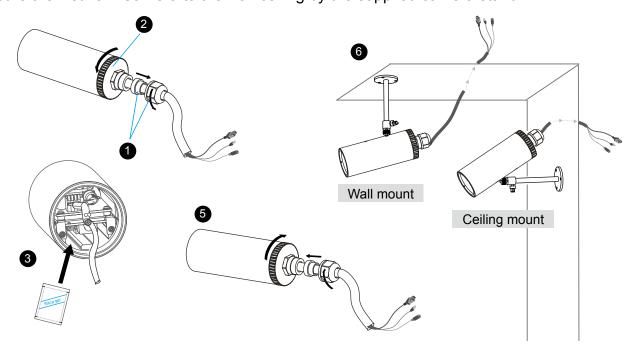
Reset: Press and release the reset button with a needle. Wait for the Network Camera to reboot.

<u>Restore</u>: Press on the reset button continuously for over 5 seconds. Note that all settings will be restored to factory default.

Installation

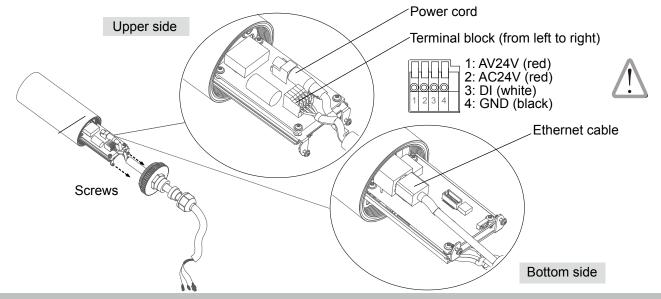
Hardware installation

- 1. Loose the liquid tight connectors, and then remove the rubber.
- 2. Loose the back cover.
- 3. Tear down the aluminum foil vacuum bag and take out the silica gel. Attach the supplied silica gel to the inner side of the Network Camera. (Please replace the silica gel with a new one if you open the back cover after installation.)
- 4. Make sure all cable lines are securely connected.
- 5. Tighten the back cover, rubber and liquid tight connectors.
- 6. Secure the Network Camera to the wall/ceiling by the supplied camera stand.



Note

If you want to use your own cable lines, please loose two supplied screws and take out the power board. Then be careful to make connections as the illustration below.

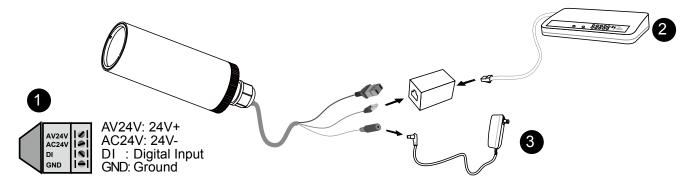


Network deployment

Setup the Network Camera over the Internet

This section explains how to configure the Network Camera to Internet connection.

- 1. If you have external devices such as sensors and alarms, make connection from general I/O terminal block.
- 2. Use the supplied RJ45 female/female coupler to connect the Network Camera to a switch. Use Catagory 5 Cross Cable when Network Camera is directly connected to PC.
- 3. Connect the power cable from the Network Camera to a power outlet.

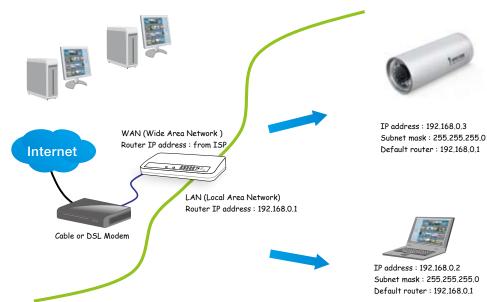


There are several ways to setup the Network Camera over the Internet. The first way is to setup the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated as below. About how to get your IP address, please refer to Software installation on page 10 for details.



- 2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.
- HTTP port
- RTSP port
- RTP port for audio
- RTCP port for audio
- RTP port for video
- RTCP port for video

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to the user's manual of your router.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 30 for details.

Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 30 for details.

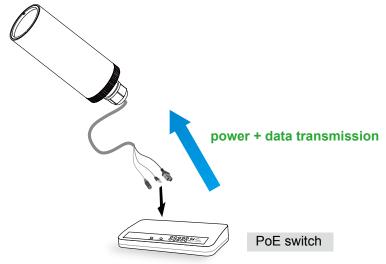
Internet connection via PPPoE (Point-to-Point over Ethernet)

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 31 for details.

Set up the Network Camera through Power over Ethernet (PoE)

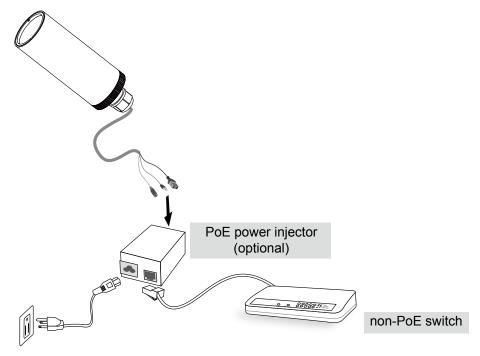
When using a PoE-enabled switch

The Network Camera is PoE-compliant, which allows it to be powered via a single Ethernet cable. If your switch/router supports PoE, refer to the following illustration to connect the Network Camera to a PoE-enabled switch/router via an Ethernet cable.



When using a non-PoE switch

If your switch/router does not support PoE, use a PoE power injector (optional) to connect between the Network Camera and a non-PoE switch/router.



Software installation

Installation Wizard 2 (IW2), free-bundled software packaged in the product CD, helps to set up your Network Camera in LAN.

1. Install the IW2 under the Software Utility directory from the software CD. Double click the IW2 shortcut on your desktop to launch the program.





2. The program will conduct analyses on your network environment.

After your network environment is analyzed, please click Next to continue the program.





- 3. The program will search all VIVOTEK devices in the same LAN.
- 4. After searching, the main installer window will pop up. Click on the MAC and model name which match the product label on your device to connect to the Network Camera via the Internet Explorer.





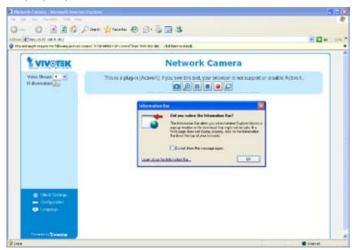
Accessing the Network Camera

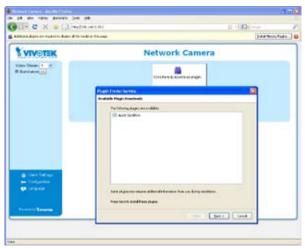
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

Using web browsers

Make use of Installation Wizard 2 (IW2) to access to the Network Cameras in LAN. If your network environment is not in LAN, follow the steps to access the Network Camera:

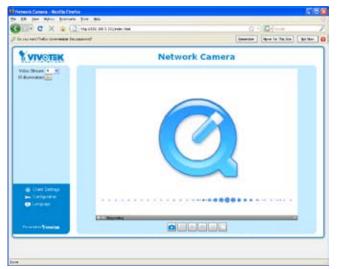
- 1. Launch your web browser (ex. Microsoft® Internet Explorer, Mozilla Firefox or Netscape).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If it is the first time for you to install VIVOTEK's network camera, some information bar will pop up as below. Follow the instruction to install required plug-in on your computer.





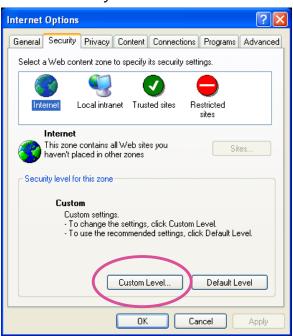
NOTE

► For Mozilla Firefox or Netscape users, your browser will use Quick Time to stream the live video. If you don't have Quick Time on your computer, please download it first, and then launch the web browser.

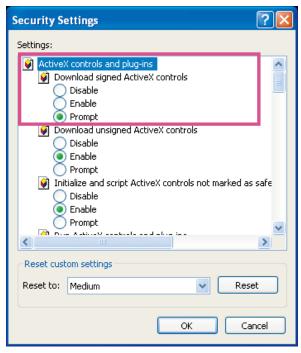




- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized accesses, it is highly recommended to set a password for the Network Camera. For more information about how to enable password protection, please refer to Security on page 24.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX® Controls, please enable your ActiveX® Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX® controls; select Enable or Prompt. Click OK.



3. Refresh your web browser, and then install the Active X^{\otimes} . Follow the instructions to finish installation.

Using RTSP players

To view the MPEG-4 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



Quick Time Player

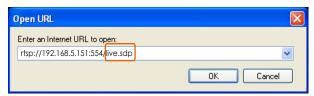


Real Player

- 1. Launch a RTSP player.
- 2. Choose File > Open URL. An URL dialog box will pop up.
- 3. The format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>

As most ISP and players only support port number 554 to allow RTSP streaming to go through, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 38.

For example:



4. The live video will be displayed in your player.

For more information on how to configure RTSP access name, please refer to RTSP Streaming on page 38 for details.



Using 3GPP-compatible mobile devices

To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed from the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 7.

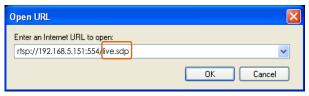
To utilize this feature, please check the following settings on your Network Camera:

- Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable.
 For more information, please refer to RTSP Streaming on page 38.
- 2. As the 3G network bandwidth is limited, you can't use large video size. Please set the video and audio streaming parameters as listed below.

 For more information, please refer to Video on page 45.

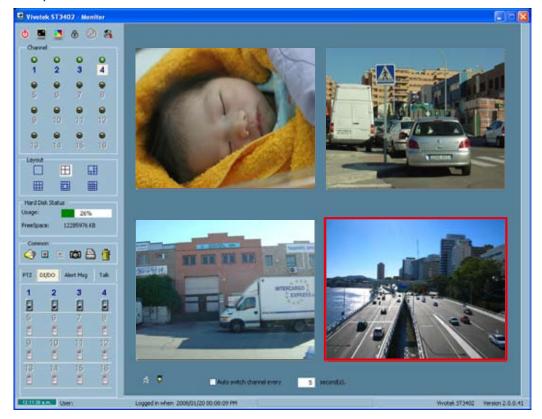
| Video Mode | MPEG-4 |
|-----------------------------------|-----------|
| Frame size | 176 x 144 |
| Maximum frame rate | 5 fps |
| Intra frame period | 18 |
| Video quality (Constant bit rate) | 40kbps |
| Audio type (GSM-AMR) | 12.2kbps |

- 3. As most ISP and players only support port number 554 to allow RTSP streaming to go through, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 38.
- 4. Launch the players on 3GPP-compatible mobile devices (ex. Real Player).
- 5. Type the URL commands in the player. The format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>. For example:



Using VIVOTEK recording software

The product software CD also contains recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it at http://www.vivotek.com.



Main Page

This chapter explains the layout of the main page. It is composed of the following sections: Logo of VIVOTEK INC., Host name, Camera control panel, Menu, and Live video window.



Logo of VIVOTEK INC.

Click this logo to visit VIVOTEK website.

Host name

The host name can be customized to fit your needs. For more information, please refer to System on page 22.

Camera control area

<u>Video Stream</u>: This Network Camera supports MJPEG or MPEG-4 dual streams simultaneously. You can select either one for live viewing.

IR illuminators: Click to turn on the IR LEDs for 20 seconds.

Configuration area

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 19.

<u>Configuration</u>: Click this button to access the configuration page of Network Camera. It is suggested that a password is applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 21.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文 and 繁體中文.

Live Video Window

■ The following window is displayed when the video mode is set to MPEG-4:



<u>Video title</u>: The video title can be configured. For more information, please refer to Video settings on page 45.

<u>MPEG-4 protocol and media options</u>: The transmission protocol and media options for MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 19.

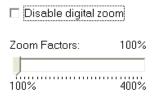
<u>Time</u>: Display the current time. For further configuration, please refer to Video settings on page 45.

<u>Title and time</u>: Video title and time can be stamped on the streaming video. For further configuration, please refer to Video settings on page 45.

<u>Video and audio control buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

<u>Digital zoom</u>: Click and uncheck **Disable digital zoom** to enable the zoom operation. The navigation screen indicates which part of the image is being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.





Pause: Pause the transmission of streaming media. The button becomes Resume button after clicking the Pause button.

Stop: Stop the transmission of streaming media. Click the Resume button to continue transmission.

Start MP4 recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 recording button to end recording. When you quit the web browser, video recording stops accordingly. To specify the storage destination and the file name, please refer to MP4 Saving Options on page 20 for details.

Full Screen: Click this button to switch to full screen mode. Press "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video title</u>: The video title can be configured. For more information, please refer to Video settings on page 45.

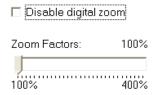
<u>Time</u>: Display the current time. For more information, please refer to Video settings on page 45.

<u>Title and time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Video settings on page 45.

<u>Video and audio control buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (*.jpg) or BMP (*.bmp) format.

<u>Digital zoom</u>: Click and uncheck Disable digital zoom to enable the zoom operation. The navigation screen indicates which part of the image is being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.





Start MP4 recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 recording button to end recording. When you quit the web browser, video recording stops accordingly. To specify the storage destination and the file name, please refer to MP4 Saving Options on page 20 for details.

Full Screen: Click this button to switch to full screen mode. Press "Esc" key to switch back to normal mode.

Client Settings

This chapter explains how to select the stream transmission mode and saving options at local computer. When completed with the settings on this page, click **Save** on the page bottom to take effect.

MPEG-4 Protocol Options

| MPEG-4 Protocol Options |
|-------------------------|
| O UDP Unicast |
| O UDP Multicast |
| ⊙ TCP |
| ОНТТР |
| |

Depending on your network environment, there are four transmission modes of MPEG-4 streaming:

<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 38.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. Nevertheless, the downside with this protocol is that its real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol and you don't need to open specific port for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data to come through.

MP4 Saving Options

| MP4 | Saving Options | |
|--------------|-------------------------------------|--------|
| Folder: | c:\Record | Browse |
| File nar | me prefix: CLIP | |
| ✓ Add | d date and time suffix to file name | е |
| Save | | |

Users can record the live video as they are watching it by clicking Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

<u>Folder</u>: Specify a storage destination for the recorded video files.

File Name Prefix: Enter the text that will be put in front of the video file name.

Add date and time suffix to the file name: Select this option to add date and time to the file name suffix.



Configuration

Click **Configuration** on the main page will enter the camera setting pages. Note that only Administrators can access the configuration page.

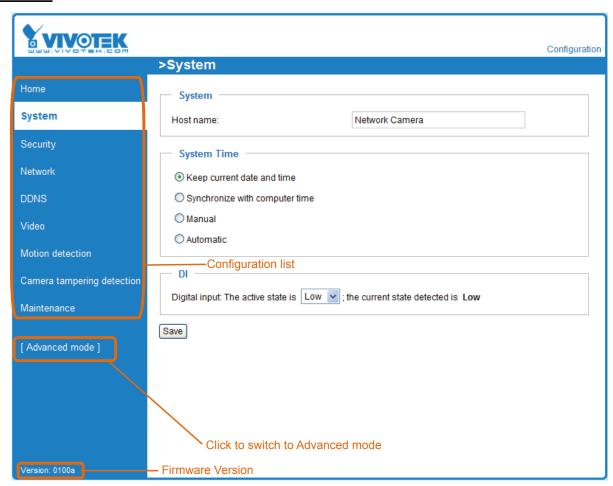
VIVOTEK offers an easy-to-use user interface that helps you setup your network camera without much efforts. To simplify the setting procedure, VIVOTEK designs two kinds of user inferface-advanced mode for professional users and basic mode for entry-level users. Some advanced functions (HTTPS/ Access list/ Homepage layout/ Application/ Recording/ System log/ View parameters) won't be displayed in basic mode.

If you want to set up advanced functions, please click [Advanced mode] on the bottom of the configuration list to quickly switch to Advanced mode.

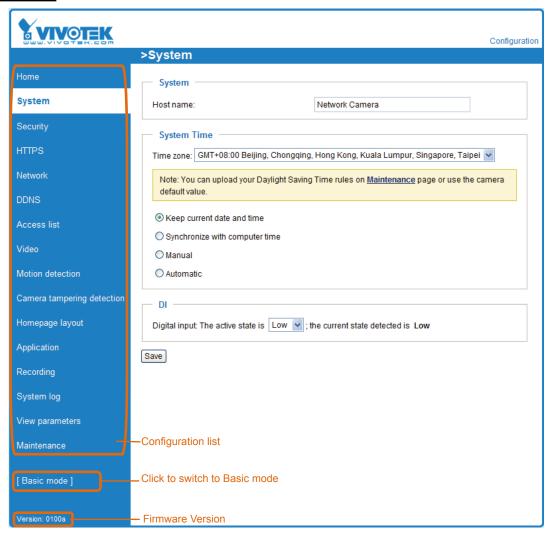
Another smart design to keep this user interface neat and easy to configure is that the detailed information will be hidden unless you click on the function item. When you click on the first function item, the detailed information of the first function item will be displayed; when you click on the second function item, the detailed information of the second function item will be displayed and that of the first function item will roll up simultaneously.

Following is the interface of Basic mode and Advanced mode:

Basic mode



Advanced mode



Each function on the configuration list will be explained in the following sections. Those functions that only show in Advanced mode are marked with Advanced mode. If you want to set up advanced functions, please click [Advanced mode] on the bottom of the configuration list to quickly switch to Advanced mode.

System

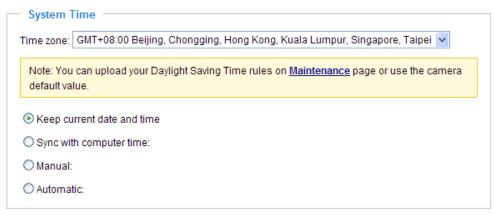
This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following three columns: System, System Time and DI. When completed with the settings on this page, click **Save** on the page bottom to take effect.

System



<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

System Time



<u>Keep current date and time</u>: Select this option to reserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Sync with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol serves synchronize computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time-servers.

<u>Update interval</u>: Select to update the time with the NTP server on hourly, daily, weekly, or monthly basis.

<u>Time zone</u> Advanced mode: According to your local time zone, select one from the drop-down list. If you want to upload the daylight saving time rules on Maintenance page, please refer to Upload / Export Daylight Saving Time Configuration File on page 77 for details.

DI

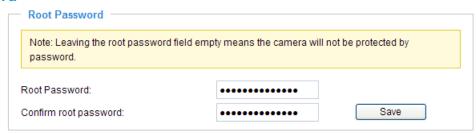


<u>Digital input</u>: Select High or Low to define normal status of the digital input. The Network Camera will report the current status.

Security

This section explains how to enable password protection and create multiple accounts.

Root Password



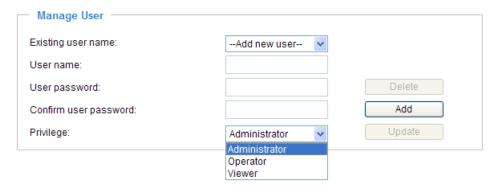
The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in Manage User column, please apply a password for the "root" account first.

- 1. Type the password identically in both text boxes, and click **Save** to enable password protection.
- 2. A window will be prompted for authentication; type the correct user's name and password in related fields to access the Network Camera.



Allow anonymous viewing: If you check this item, any clients can get access to the live streaming without entering User ID and Password.

Manage User



Administrators can add up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the Privilege for new user account. Click **Add** to take effect.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Though operators can not access the Configuration page, they are capable of using the URL commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 80. Viewers can only access the main page for live viewing.

Here you also can change user's access rights or delete user accounts.

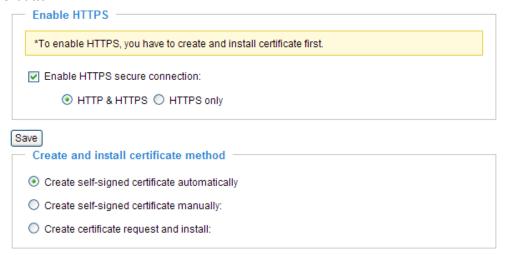
- 1. Select an existing account to modify.
- 2. Make necessary changes and then click **Update** or **Delete** to take effect.

HTTPS (Hypertext Transfer Protocol over SSL) Advanced mode

This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

Enable HTTPS

Check this item to enable HTTPS communication, and then select a connection option: "HTTP & HTTPS" or "HTTPS only". Note that you have to create and install certificate first in the second column before clicking the **Save** button.

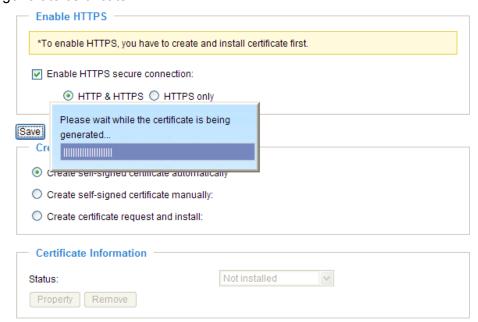


Create and Install Certificate Method

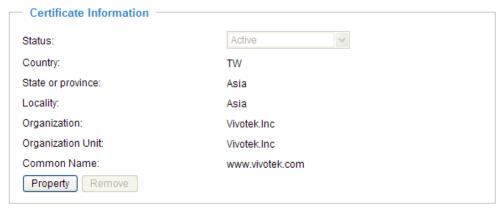
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install certificate:

Create self-signed certificate automatically

- 1. Select this option.
- 2. In the first column, check **Enable HTTPS secure connection**, and then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Save** to generate certificate.

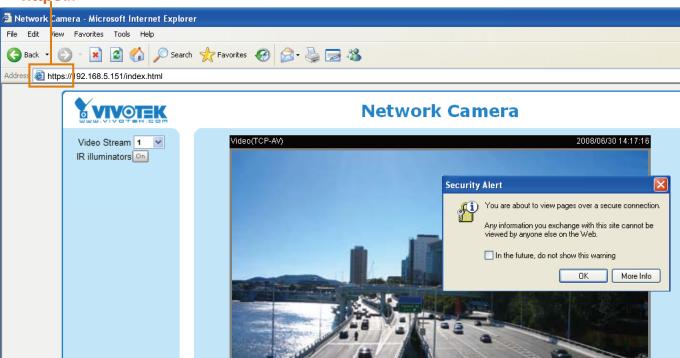


4. The Certificate Information will automatically show up in the third column as below. You can click **Property** to see the detailed information of the certificate.

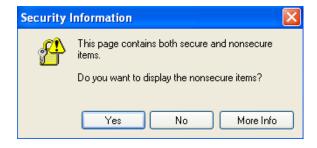


5. Click **Home** to return to the main page. Change the address from "http://" to "https://" on the Address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

https://

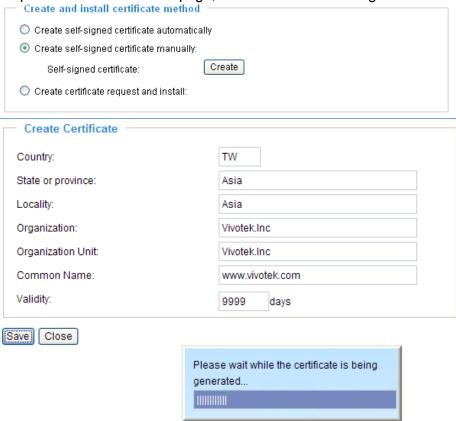






Create self-signed certificate manually

- 1. Select this option.
- 2. Click **Create** to open a Create Certificate page, and then click **Save** to generate the certificate.



3. The Certificate Information will automatically show up in the third column as below. You can click **Property** to see the detailed information of the certificate.

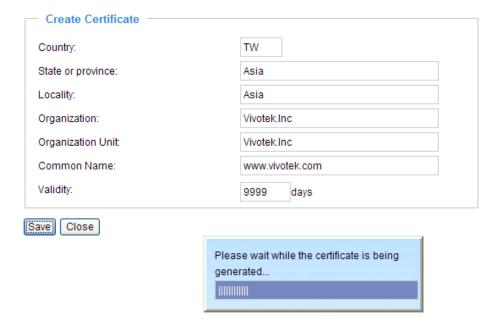


4. Please refer to step 5. on last page.

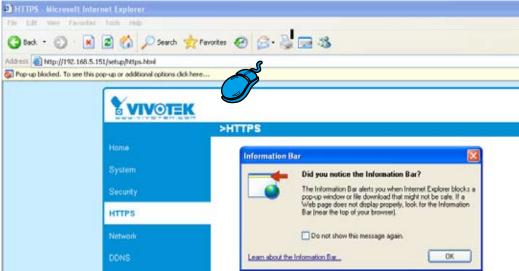
<u>Create certificate and install</u>: Select this option if you want to create an official certificate issued by a CA (Certificate Authority).

- 1. Select this option.
- 2. Click **Create** to open a Create Certificate page, and then click **Save** to generate the certificate.

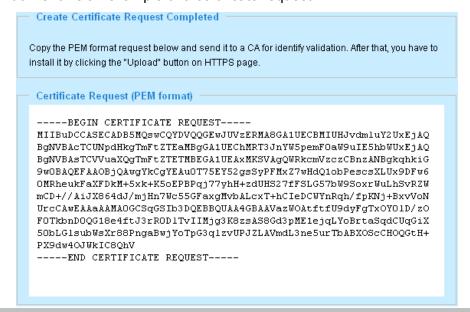




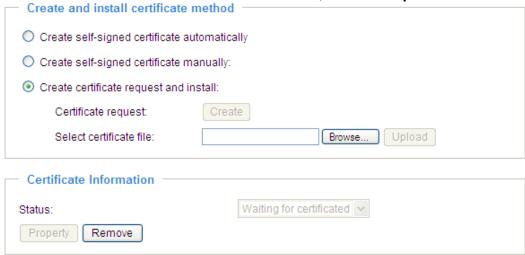
3. If you see the following Information Bar, click **OK** and the menu bar on the top of the page to allow the Pop-ups.



4. The Pop-up window shows an example of a certificate request.



5. Look for a trusted certificate authority that issues digital certificates. Enroll the Create Certificate Request, then wait for the certificate authority to issue a SSL certificate. When the signed certificate is returned, click **Browse...** to search for the issued certificate, then click **Upload** in the second column.



6. Please refer to step 4. and 5. on page 26.

NOTE

- ► How to cancel HTTPS settings?
 - 1. Uncheck **Enable HTTPS secure connection** in the first column and then click **Save**, then a warning dialog will pop up.
 - 2. Click OK to disable HTTPS.



- 3. The webpage will redirect to non-https page automatically.
- ▶ If you want to create and install other certificate, please remove the existing one. To remove the signed certificated, uncheck the **Enable HTTPS secure connection** in the first column and click **Save**. Then click **Remove** to erase the certificate.



Network

This section explains how to configure wired network connection for the Network Camera.

Network Type

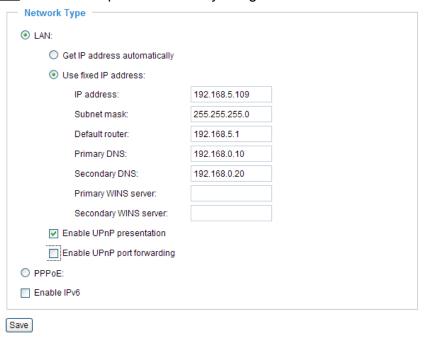


LAN

Select this option when the Network Camera is deployed in a local area network (LAN) and is intended to be accessed by local computers. The default setting of Network Type is LAN. Remember to click **Save** when you complete the Network setting.

<u>Get IP address automatically</u>: Select this option to obtain an available dynamic IP address assigned by a DHCP server each time the camera is connected to the LAN.

<u>Use fixed IP address</u>: Select this option to manually assign a static IP address to the Network Camera.



- 1. You can make use of VIVOTEK installation wizard II on the software CD to easily set up the Network Camera in LAN. Please refer to Software installation on page 10 for details.
- 2. Enter the static IP, Subnet mask, Default router, Primary DNS provided by your ISP.

Enable UPnP presentation: Select this option to enable UPnPTM presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnPTM is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnPTM component is installed on your computer.



<u>Enable UPnP port forwarding</u>: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports on the router automatically so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnPTM and it is activated.

PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera in LAN.
- 2. Go to Home > Configuration > Application > Server Settings (please refer to Server Settings on page 64) to add a new server -- email or FTP server.
- 3. Go to Configuration > Application > Media Settings (please refer to Media Settings on page 67). Select System log so that you will receive a list of system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > Network Type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to take effect.

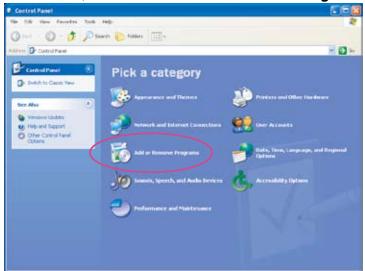


- 5. The Network Camera starts to reboot.
- 6. Disconnect the power source of the Network Camera; remove it from the LAN environment to the Internet.

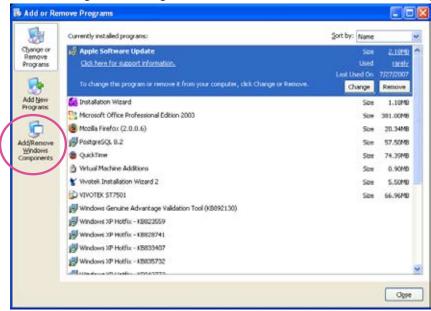
NOTE

- ▶ If the default ports are already used by other device connecting to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnP[™] is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.
- ► Steps to enable UPnP[™] user interface on your computer: Note that you must log on to the computer as a system administrator to install the UPnP[™] components.

1. Go to Start, click Control Panel, and then click Add or Remove Programs.

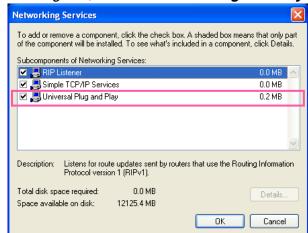


2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



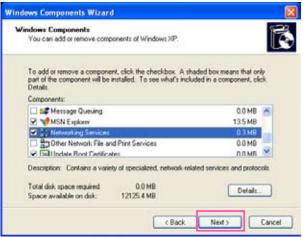
3. In the Windows Components Wizard dialog box, select Networking Services and then click Details.





4. In the Networking Services dialog box, select Universal Plug and Play and then click OK.

5. Click Next in the following window.



- 6. Click **Finish**. $UPnP^{TM}$ is enabled.
- ► How does UPnPTM work?

 UPnPTM networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without bothersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts at My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open secondary HTTP port on the router, not HTTP port, meaning that you have to add the secondary HTTP port number behind the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

| From the Internet | In LAN |
|----------------------------|--|
| http://203.67.124.123:8080 | http://192.168.4.160 or http://192.168.4.160:8080 |

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 76 for details. After the Network Camera is reset to factory default, it is accessible in LAN.

Enable IPv6

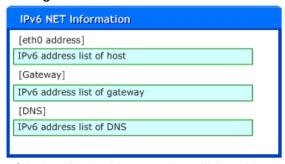
Select this option and then click **Save** to enable IPv6 settings.

Please note that it only works if your network environment and hardware equipment support IPv6. As for the web browse, you have to update to Microsoft® Internet Explorer 6.5, Mozilla Firefox 3.0 or above.



When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

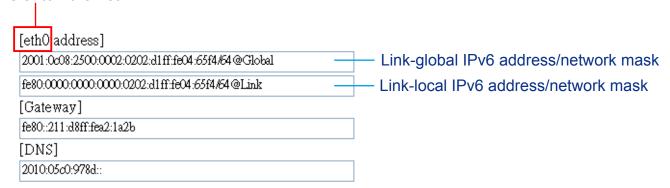
IPv6 Information: Click this button to get the IPv6 information as below.



If your IPv6 settings are successful, the IPv6 addresses list will listed in the pop-up window.

For example:

refer to Ethernet

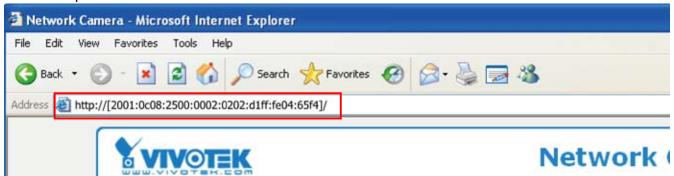


Please follow the steps below to link to IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address to the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage. For example:



NOTE

▶ If you have the Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** on page 36 for detailed information.)



► If you choose PPPoE as the Network Type, the [PPPo address] will show up in the IPv6 information column as below. [eth0 address]

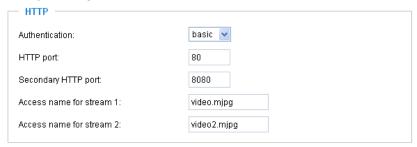


<u>Manually setup the IP address</u>: Select this option to manually setup IPv6 settings if your network environment does not have DHCPv6 server and router advertisements enabled routers. If you check this item, the following blanks will be displayed for you to enter corresponding information:

| ▼ Enable IPv6 | | |
|-------------------------------------|-----|---|
| IPv6 Information | | |
| Manually setup the IP address | | |
| Optional IP address / Prefix length | 1 6 | 4 |
| Optional default router | | |
| Optional primary DNS | | |

HTTP Advanced mode

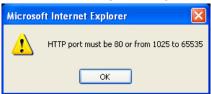
To utilize the HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security on page 24 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for a HTTP transaction: basic and digest.

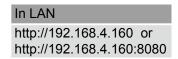
If **basic** authentication is selected, the password is sent in plain text format; there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted in MD5 algorithm and thus provide better protection against unauthorized accesses.

HTTP port / Secondary HTTP port: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. Also, they can be assigned with another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera in LAN, both HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

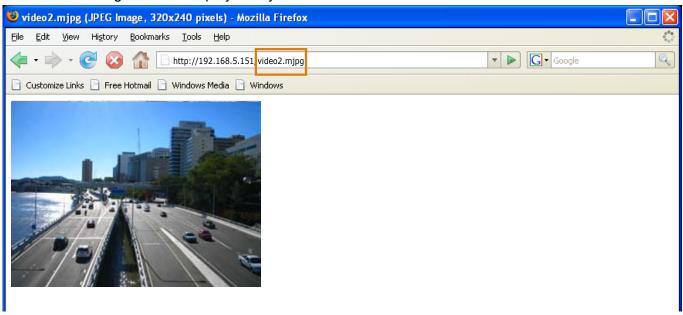


Access name for stream 1 / Access name for stream 2: The access name is used to differentiate the streaming source.

When using Mozilla Firefox or Netscape to access the Network Camera, and the video mode is set to JPEG, users will receive continuous JPEG pictures. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- http://<ip address>:<http port>/<access name for stream1 or stream2> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla Firefox or Netscape.
- 2. Type the URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



NOTE

► Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream1 or stream2> will fail to access the Network Camera.

HTTPS



By default, the HTTPS port is set to 443. It also can be assigned with another port number between 1025 and 65535.

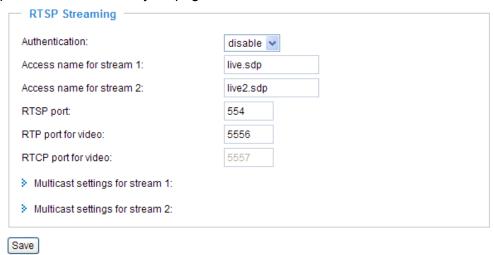
FTP



FTP server allows the user to save recorded video clips. And you can utilize VIVOTEK Installation Wizard 2 to upgrade firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned with another port number between 1025 and 65535.

RTSP Streaming

To utilize the RTSP streaming authentication, make sure that your have set a password for the Network Camera first; please refer to Security on page 24 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic and digest.

If **basic** authentication is selected, the password is sent in plain text format; there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted in MD5 algorithm and thus provide better protection against unauthorized accesses.

The accessibility of the RTSP streaming for the three authentication modes are listed in the following table:

| Quick Time player | Real Play

Disable O O
Basic O O
Digest O X

<u>Access name for stream 1 / Access name for stream 2</u>: This Network camera supports dual streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use a RTSP player to access the Network Camera, you have to set the video mode to MPEG-4, and use the following RTSP URL command to request a transmission of streaming data.

rtsp://<ip address>:<rtsp port>/<access name for stream1 or stream2>

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch a RTSP player.
- 2. Choose File > Open URL. An URL dialog box will pop up.
- 3. Type the URL command in the text box. For example:
- 4. The live video will be displayed in your player as below.





RTSP port /RTP port for video/ RTCP port for video

The RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.

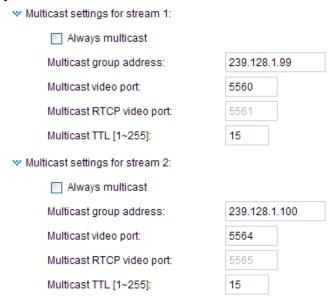
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The three ports can be changed between 1025 and 65535. The RTP port must be an even number and the RTCP port is RTP port number plus one, and thus always be odd. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will display:



<u>Multicast settings for stream 1 / Multicast settings for stream 2</u>: Click the items to display the detailed configurations. Select the Always multicast to enable multicast for stream 1 or stream 2.



Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, multicast can effectively save Internet bandwidth.

The ports can be changed between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus it is always be odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will display:



Multicast TTL [1~255]: The multicast TTL (Time to live) is the value that tells the router the range a packet can be forwarded.

DDNS

This section explains how to configure dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

DDNS: Dynamic domain name service

| DDNS: Dynamic domain na | ame service | |
|-------------------------|---------------------|--|
| Enable DDNS: | | |
| Provider: | Dyndns.org(Dynamic) | |
| Host name: | | |
| User name: | | |
| Password: | | |
| Save | | |

Enable DDNS: Select this option to enable the DDNS setting.

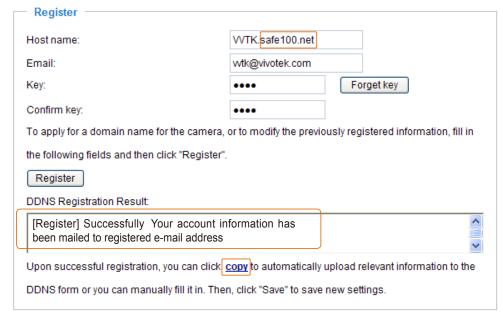
Provider: Select a DDNS provider from the Provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's network camera from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org (Dynamic), Dyndns.org (Custom), TZO. com, DHS.org, CustomSafe100, dyn-interfree.it.

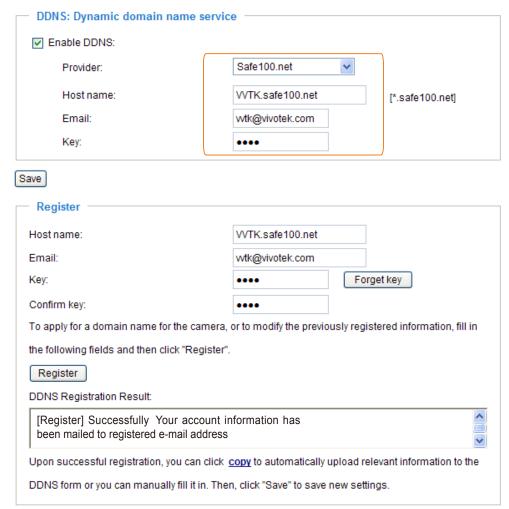
Note that before utilizing this function, please apply a dynamic domain account first.

■ Safe100.net

- 1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key and Confirm Key, and then click **Register**. After a host name has been successfully created, a successful message will show in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column on the top of the page as the picture shows.



4. Select Enable DDNS and then click Save to take effect.

■ CustomSafe100

VIVOTEK offers documents to establish CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from drop-down list.
- 2. In the Register column, fill in the Host name, Email, Key and Confirm Key; then click **Register**. After a host name has been successfully created, you will see a successful message in the DDNS Registration Result column.
- 3. Click **Copy** and all the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and then click Save to take effect.

<u>Forget key</u>: Click this button if you forget the key of Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply a dynamic domain account when selecting other DDNS providers:

- Dyndns.org (Dynamic) / Dyndns.org (Custom): visit http://www.dyndns.com/
- TZO.com: visit http://www.tzo.com/
- DHS.org: visit http://www.dhs.org/
- dyn-interfree.it: visit http://dyn-interfree.it/

Access list | Advanced mode

This section explains how to control the access permission by checking the client PC's IP addresses.

General Settings

| General Settings | |
|--|--|
| Maximum number of concurrent streaming connection(s) limited to: 10 View Information | |
| Enable access list filtering | |
| Save | |

Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 and stream 2). The default value is 10. If you modify the value and then click **Save** to enable the setting, all current connections will be disconnected and then automatically try to relink again (IE Explore or Quick Time Player).

<u>View Information</u>: Click this button will pop up a connection status window, showing a list of current

connections. For example:

| Connec | ction status | | |
|--------|---------------|--------------|------------|
| | | | |
| | IP address | Elapsed time | UserID |
| | 192.168.1.147 | 12:20:34 | root |
| | 61.22.15.3 | 00:10:09 | |
| | 192.168.3.25 | 45:00:34 | greg |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| R | efresh Add | to deny list | Disconnect |
| | | | |
| | | | |

- IP address: Current connections.
- Elapsed time: How much time the client link to the webpage.
- User ID: If the administrator set password for the webpage, the clients have to enter the user name and password to get access to the live video. The user name will show on the column of User ID. If the administrator allows clients to link to the webpage without user name and password, the column of user ID will be empty.

There are some situations which allows clients to get access to the live video without user name and password:

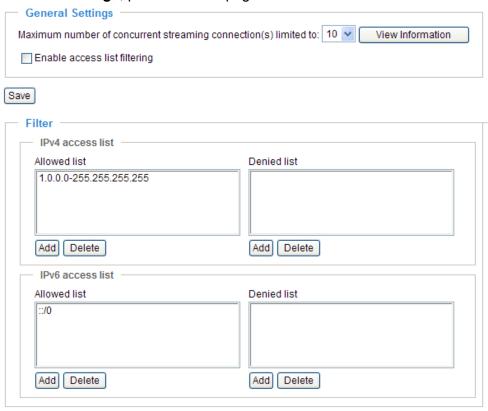
- 1. The administrator does not setup root password. For more information about how to setup root password and manage user account, please refer to Security on page 24.
- 2. The administrator has setup root password, but set **RTSP Authentication** "disable". So clients can use RTSP players to link to the live video without user name and password. For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 38.
- 3. The administrator has setup root password, but allows anonymous viewing. So clients can link to the live video without user name and password. For more information about **Allow Anonymous Viewing**, please refer to Security on page 24.

- Refresh: Click this button will refresh all current connections.
- Add to deny list: You can check some items on the connection status list, and then click this button to add them to the denied list. Please note that those checked connections will only be disconnected temporarily, but will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.
- Disconnect: If you want to break off some current connections, please check them and click this button. Please note that those checked connections will only be disconnected temporarily, but will automatically try to re-link again (IE Explore or Quick Time Player).

<u>Enable access list filtering</u>: Check this item and click **Save** if you want to enable the access list filtering function.

Filter

There are two lists for permission control: Allowed list and Denied list. Only those clients whose IP addresses are in the Allowed list and not in the Denied list can access the Network Camera. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 in Network page. For more information about **IPv6 settings**, please refer to page 34 for detailed information.



■ Add a rule to Allowed/Denied list: Click **Add** to add a rule to Allowed/Denied list.

There are three types of rules for user to set up:

Single: This rule is for user to add an IP address to Allowed/Denied list.

For example:

<u>Network</u>: This rule is for user to assign a Network address and corresponding subnet mask to Allow/Deny list.

For example:



IP address 192.168.2.x will be bolcked.

Range: This rule is for user to assign a range of IP address to Allow/Deny list. This rule is only applied to IPv4.

For example:

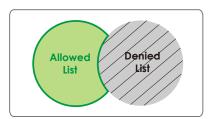
| filter address | |
|-------------------------------------|-----------------|
| Rule: Range 💌 | |
| IP address - IP address 192.168.2.0 | - 192.168.2.255 |
| OK Cancel | |

■ Delete Allowed/Denied list:

In the Delete allowed list or Delete denied list column, select a list from the list and then click **Delete** to delete it.

NOTE

► For example, when the range of allowed list is set from 1.1.1.0 to 192.255.255.255 and the range of denied list is set from 1.1.1.0 to 170.255.255.255, Only users' IP located between 171.0.0.0 and 192.255.255 can access the Network Camera.



Administrator IP address

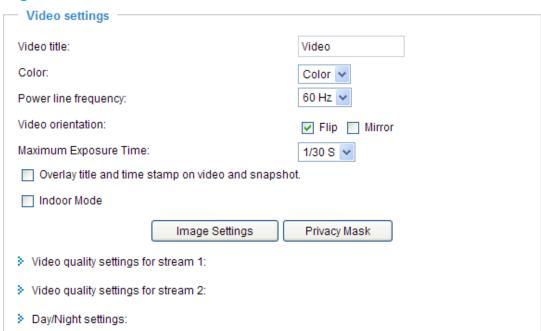
Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

| Administrator IP address | |
|---|--|
| Always allow the IP address to access this device | |
| Save | |

Video

This section explains how to configure video performances of the Network Camera.

Video Settings



Video title: Enter a name that will be displayed on the title bar of the live video.



Color: Select to display colorful or black/white video streams.

<u>Power line frequency</u>: Set the power line frequency in consistent with local utility settings to eliminate uncomfortable image flickering associated with fluorescent lights. Note that after the power line frequency is changed, it is required to disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

<u>Video orientation</u>: Flip--vertically reflect the display of the live video; Mirror--horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (ex. on the ceiling) to correct the image orientation.

<u>Maximum Exposure Time:</u> Select a proper maximum exposure time according to the light source of the surroundings. The exposure time are selectable at the following duration: 1/30 second, 1/15 second, and 1/5 second. Shorter exposure time would accept less light amount.

Overlay title and time stamp on video: Select this option to place the video title and time on video streams.

Note that when the frame size is set to 176 x 144 as the right picture below, only time will be stamped on

video streams.



<u>Indoor Mode</u>: To prevent color rolling effect under fluorescent light, please check this item to adjust the parameter.

Image Settings Advanced mode

Click **Image settings** to open the Image Settings page. In this page, you can tune White balance, Brightness, Saturation, Contrast, and Sharpness for video compensation.



| White Balar | nce ——— | | |
|--------------|---------|-------------|-------|
| Au | ito | ~ | Save |
| - Image Adju | stment | | |
| Brightness: | +0 🗸 | Saturation: | +0 🗸 |
| Contrast: | +0 🕶 | Sharpness: | +0 💙 |
| Previ | ew | Restore | Save |
| | | | Close |

White balance: Adjust the value for best color temperature.

■ Auto

The Network Camera automatically adjusts the color temperature of light in response to different light sources. The white balance setting defaults to Auto and works well in most situations.

■ Keep current value

Follow the steps below to manually set the white balance to compensate for the ambient lighting conditions.

- 1. Set the White balance to Auto and click **Save**.
- 2. Place a sheet of white paper in front of the lens; then allow the Network Camera to adjust the color temperature automatically.
- 3. Select Keep current value to confirm the setting while the white balance is being measured.
- Click Save to take effect.

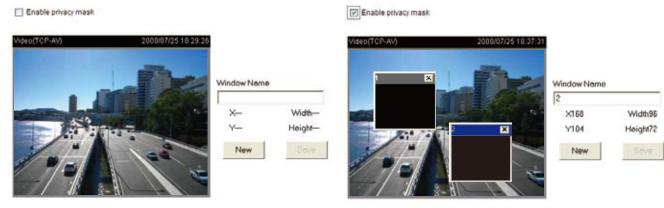
Image Adjustment

- Brightness: Adjust the image brightness level, which ranges from -5 to +5. The default value is set to 0.
- Saturation: Adjust the image saturation level, which ranges from -5 to +5. The default value is set to 0.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5. The default value is set to 0.
- Sharpness: Adjust the image sharpness level, which ranges from -3 to +3. The default value is set to 0.

You can click **Preview** to fine-tune the image, or click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to take effect and click **Close** to guit the page.

Privacy mask Advanced mode

Click **Privacy Mask** to open setting page. In this page, you can block out some sensitive zones for privacy concerns.



- To set the privacy mask windows, follow the steps below:
- 1. Click **New** to add a new window.
- 2. To resize and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a descriptive Window Name and click **Save** to take effect.
- 4. Select **Enable privacy mask** to enable this function.

NOTE

- ▶ Up to 5 privacy mask windows can be set in the same screen.
- ▶ If you want to delete the privacy mask window, please click on the 'x' at the upper right-hand corner of the window to close it.

Video quality settings for stream 1 / stream 2 Advanced mode

The Network Camera offers two choices of video compression standards for real-time viewing, so you can choose MPEG-4 or MJPEG for dual streams.

Click the items to display the detailed configurations. You can set up two seperate streams for the Network Camera for different viewing devices. For example, set a smaller frame size and a lower bit rate for remote viewing on mobile phones; or set a larger video size and a higher bit rate for live viewing on web browsers.

If MPEG-4 mode is selected, it is streamed in RTSP protocol. There are four dependent parameters provided in MPEG-4 mode for video performance adjustment.

| Video quality settings for stream 1: | |
|--|--------------|
| MPEG-4: | |
| Frame size: | 640x480 🕶 |
| Maximum frame rate: | Customize 🕶 |
| | 30 (1~30) |
| Intra frame period: | 1/4 S 🕶 |
| Video quality: | |
| Ocnstant bit rate: | Customize 🕶 |
| | 512 (4~4000) |
| Fixed quality: | Customize 🕶 |
| | 7 (1~31) |
| OJPEG: | |
| w Video quality settings for stream 2: | |
| ○ MPEG-4: | |
| • JPEG: | |
| Frame size: | 176x144 🕶 |
| Maximum frame rate: | Customize 🕶 |
| | 30 (1~30) |
| Video quality: | Customize 🕶 |
| | 50 (10~200) |

■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240 and 640 x 480.

■ Maximum frame rate

This limits the maximal refresh frame rate per second. Set the frame rate higher for a smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps and 30fps. You can also select **Customize**, and manually enter a value.

■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get a better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following duration: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds and 4 seconds.

■ Video quality

A complex scene generally produces larger file size, meaning that higher bandwidth will be needed for data transmission. Therefore, if **Constant bit rate** is selected, the bandwidth utilization is fixed at a selected level, resulting in mutable video quality performances. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps and 4Mbps. You can also select **Customize**, and manually enter a value.

On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video qualities are selectable at the following settings: Medium, Standard, Good, Detailed and Excellent. You can also select **Customize**, and manually enter a value.

If JPEG mode is selected, the Network Camera continuously sends JPEG images to the clients, producing dynamic effects similar to movies. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. And because the media contents are a combination of JPEG images, no audio data is transmitted to the clients. There are three dependent parameters provided in MPEG-4 mode for video performance adjustment.

■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240 and 640 x 480.

■ Maximum frame rate

This limits the maximal refresh frame rate per second. Set the frame rate higher for a smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps and 30fps. You can also select **Customize**, and manually enter a value.

■ Video quality

The video qualities are selectable at the following settings: Medium, Standard, Good, Detailed and Excellent. You can also select **Customize**, and manually enter a value.

NOTE

► The value of video quality and fixed quality refers to the **compression rate**, so the lower value will produce the higher quality.

Day/Night settings

| Day/Night settings: | |
|---------------------------|-------------|
| Switch to B/W in night mo | de |
| IR cut filter: | Auto mode 💌 |
| Light sensor sensitivity: | Normal 🕶 |
| ☐ Disable IR LED | |

Switch to B/W in night mode

Select it to enable the Network Camera to automatically switch to B/W in night mode.

IR cut filter

With a removable IR-cut filter and built-in IR illuminators, up to 15m, this Network Camera can automatically remove the filter and turn on the IR illuminators to let IR light into the sensor for low light sensitivity.

■ Auto

The Network Camera automatically removes the filter by judging the level of ambient light.

Day mode

In day mode, the Network Camera switches on the IR cut filter at all times to block the infrared light from reaching the sensor so that the colors will not be distorted.

■ Night mode

In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept the infrared light, thus helps improve low light sensitivity.

■ Schedule mode

The Network Camera switches between day mode and night mode based on specified schedule. Enter the starting time and ending time for the day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the starting time and ending time of day mode are set to 07:00 and 18:00.

<u>Light sensor sensitivity</u>

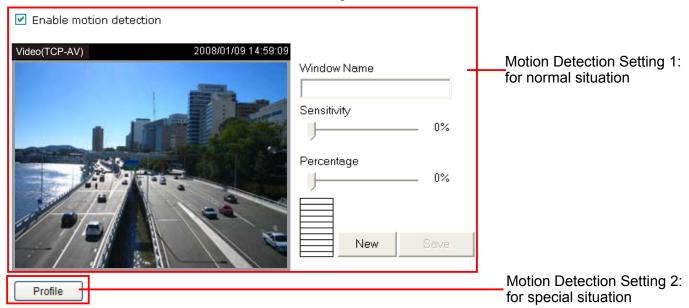
Select Low, Normal, or High for the light sensor sensibility.

Disable IR LED

If you don't want to use IR illuminators, you can select this option to turn off.

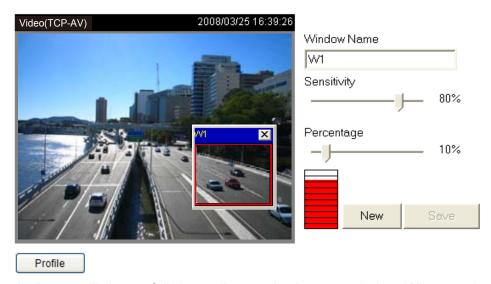
Motion detection

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.



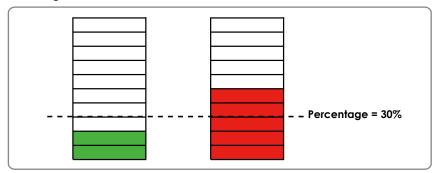
Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a descriptive name for the motion detection window.
 - To move and resize the window, drag-drop the window.
 - To delete window, click X at top right of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click Save to take effect.
- 5. Check **Enable motion detection** to enable this function.

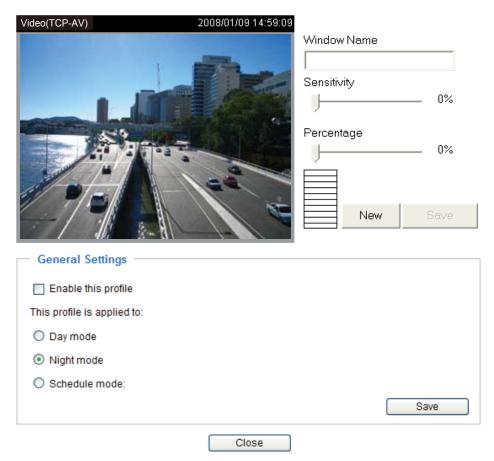


The Percentage Indicator will rise or fall depending on the image variation. When motions are detected by the Network Camera and are judged to exceed the defined threshold, a red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to send to the remote server (Email, FTP) by utilizing this feature as a trigger source. For more information about how to plot an event, please refer to Application on page 58.

A green bar indicates that even though motions are detected, the event will not be triggered because the image variations are still falling under the defined threshold.



If you want to configure another motion detection setting for day/night/schedule mode, please click **Profile** to open Motion Detection Profile Settings page as below. A total of three motion detection windows can be configured on this page, too.



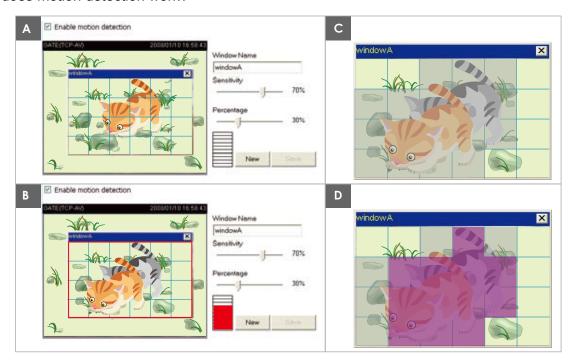
Please follow the steps bellw to setup a profile:

- 1. Create a new motion detection window.
- 2. Check Enable this profile.
- 3. Select the applied mode: Day mode, Night mode, or schedule mode. Please manually enter a range of time if you choose Schedule mode.
- 4. Click **Save** to take effect and then click **Close** to quit the page.

This motion detection window will also show up on the Event Settings page. You can go to Application > Event Settings > Trigger to choose it as a trigger source. Please refer to page 60 for detailed information.

NOTE

► How does motion detection work?



There are two parameters for setting the motion detection: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C), and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to sense a slight movement while smaller sensitivity settings tend to neglect it. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require higher security management, it is suggested to set higher sensitivity settings and smaller percentage values.

Camera tampering detection

This section explains how to set up camera tempering detection. With the tampering detection, it is capable of detecting incidents such as **shooting redirection**, **blocking or defocusing of cameras**, or even **spray-painted**.



Please follow the steps below to set up camera tampering detection function:

- 1. Check Enable camera tampering detection.
- 2. Enter the tampering trigger duration. (10 sec. ~ 10 min.) A tampering detection will be alarmed only when the tampering factor (the difference between current frame and pre-saved background) is exceeded the triggered base over tampering triggered duration.
- 3. Set up the event source as camera tampering detection on Application page > Event Settings / Server Settings (how to send alarm message) / Media Settings (send what kind of alarm message). Please refer to page 67 for detailed information.

Homepage layout Advanced mode

This section explains how to set up your own customized homepage layout.

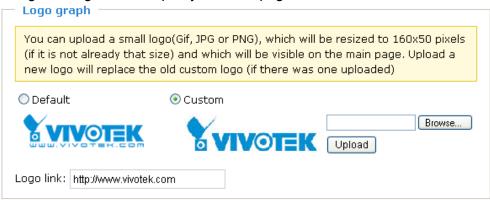
Preview

This column shows the settings of your homepage layout. You can manually setup the background and font colors in Theme Options, the third column on this page. The settings will automatically show up in this Preview column. Following shows the default setting.



Logo graph

Here you can change the logo on the top of your homepage.

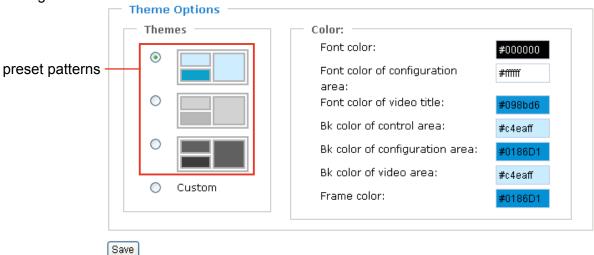


Follow the steps below to upload a new logo:

- 1. Click **Custom** to open the Browse blank.
- 2. Select a logo in your computer folders.
- 3. Click **Upload** to replace the logo with a new one.
- 4. Enter a website link if necessary.
- 5. Click Save to enable the settings.

Theme options

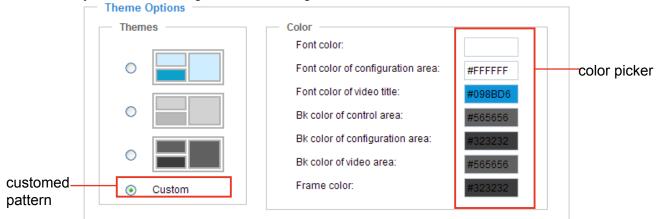
Here you can change the color of your homepage layout. There are three kinds of preset patterns for you to choose. The new layout will simultaneously present in the **Preview** column. Click **Save** to enable the settings.



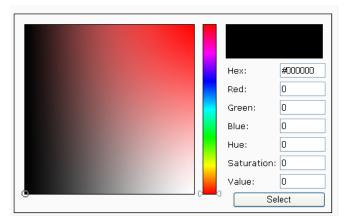


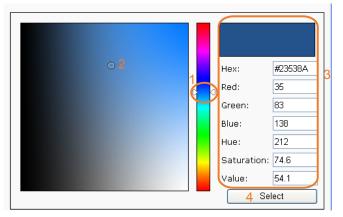


- Follow the steps below to set up customized homepage:
- 1. Click **Custom** on the left column.
- 2. Click a blank you want to change color on the right column.



3. The palette window will pop up as below.



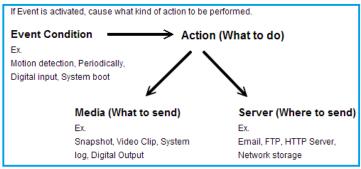


- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will show up in the corresponding blank and in the **Preview** column.
- 6. Click **Save** to enable the settings.

Application Advanced mode

This section explains how to configure the Network Camera to react in response to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images or videos to a FTP server or e-mail address as notifications.

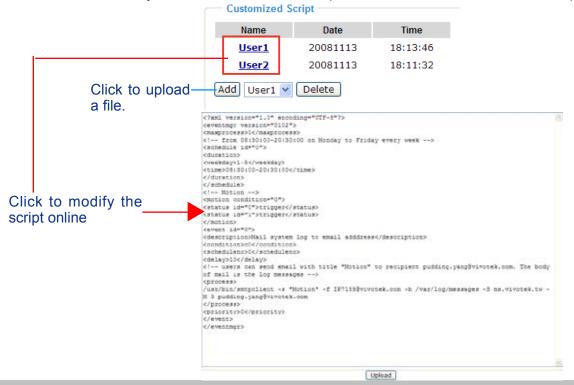
In the illustration, an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what kind of action will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.





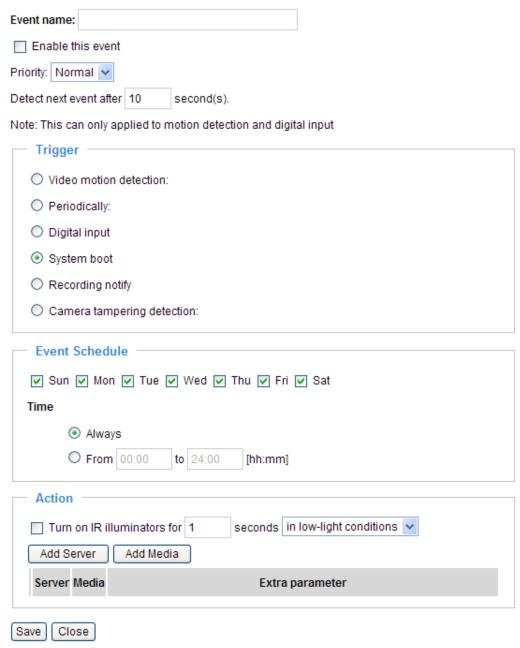
Customized Script

This function is for you to upload a sample script (.xml file) to the webpage, which will save you much time on configuring the settings. Please note that there is limited number of customized scripts you can upload, if current amount of customized scripts has reached the limitation, an alert message will pop up to remind the user. If you need more information, please ask for VIVOTEK technical support.



Event Settings

In the **Event Settings** column, click **Add** to open the **Event Settings** page. In this page, you can arrange three elements -- Trigger, Schedule and Action to plot an event. A total of 3 event settings can be configured.



Event name: Enter a descriptive name for the event setting.

Enable this event: Select this option to enable this event setting.

<u>Priority</u>: Select the relative importance of this event (High, Normal, or Low). Events with higher priority setting will be executed first.

<u>Detect next event after \(\) seconds</u>: Enter the duration in seconds to pause motion detection after a motion is detected.

An event is an action initiated by user-defined trigger source; it is the causal arrangement of the following three elements: Trigger, Event Schedule, and Action.

Trigger

Also referred as the cause or stimulus, defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as below. Select the item to display the detailed configurations.

■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure Motion Detection window first. For more information, please refer to Motion detection on page 51 for details.

| Trigger ——————————————————————————————————— | |
|---|--|
| Video motion detection: | |
| Normal: 1 2 3 | |
| Profile: 1 2 3 | |
| Note: Please configure Motion detection first | |
| O Periodically: | |
| O Digital input | |
| O System boot | |
| Recording notify | |
| Camera tampering detection: | |
| | |

■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. At most 999 minutes can be set.

| Trigger ——————————————————————————————————— |
|---|
| O Video motion detection: |
| Periodically: |
| Trigger every other 1 minutes |
| O Digital input |
| O System boot |
| Recording notify |
| Camera tampering detection: |
| |

■ Digital input

This option allows the Network Camera to use external digital input device or sensor as a trigger source. Depending on your applications, there are many choices of digital input devices on the market which helps to sense any changes in temperature, vibration, sound and light, etc.

■ System boot

This option allows the Network Camera to trigger when the power of Network Camera is disconnected.

■ Recording notify

This option allows the Network Camera to trigger when the recording storage file is full or begin cycle reording. If you want receive **Recording notify message**, please refer to page 69 for detailed information.

■ Camera tampering detection

This option allows the Network Camera to trigger during camera tampering detection. To enable this function, you need to configure Camera tampering detection first. Please refer to page 54 for detailed information.

Trigger

Video motion detection:

Periodically:

Digital input

System boot

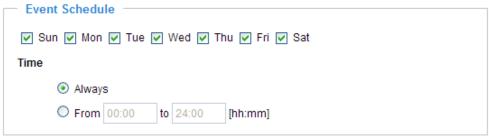
Recording notify

Camera tampering detection:

Note: Please configure Camera tampering detection first

Event Schedule

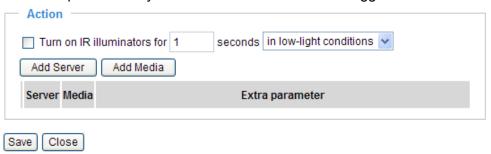
Specify the effective period for the event.



- Select the days on weekly basis.
- Select the time for recording in 24-hr time format.

Action

Define what actions to be performed by the Network Camera when a trigger is activated.



■ Turn on IR Illuminators for ☐ seconds
Select this to turn on IR Illuminators when a trigger is activated every time or only in low light conditions. Specify the length of trigger interval in the text box.

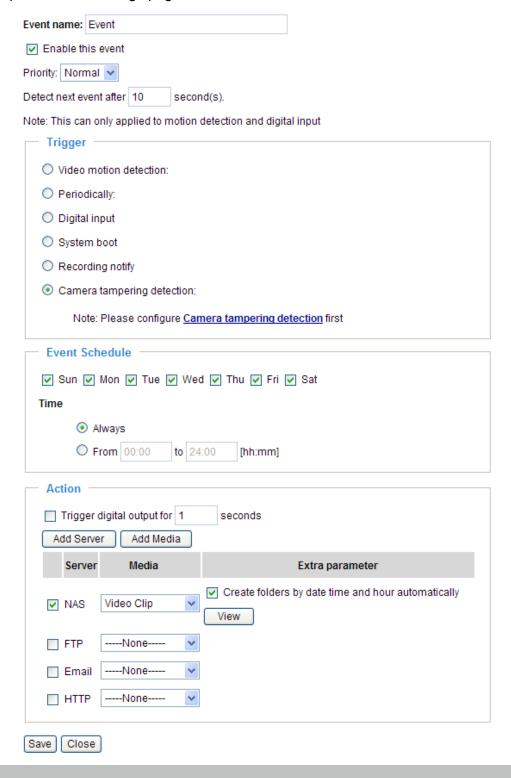
To plot an event with recorded video or snapshots, it is necessary to configure the server and media settings, so that the Network Camera will know what action shall be performed (send media files to which server) when a trigger is activated.

■ Add Server / Add Media

Click **Add Server** to configure Server Settings. For more information, please refer to Server Settings on page 64.

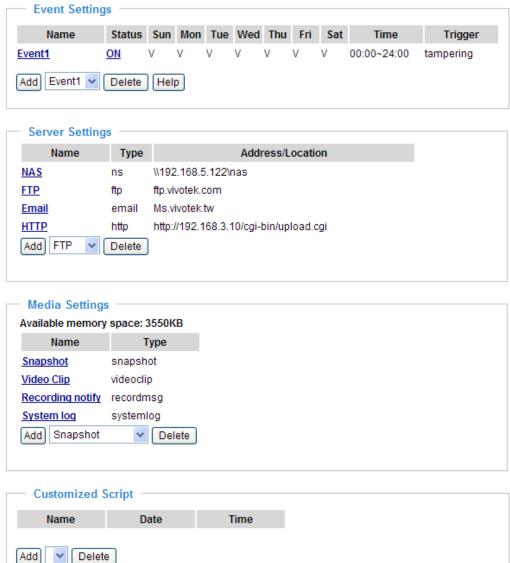
Click **Add Media** to configure Media Settings. For more information, please refer to Media Settings on page 67.

Here is an example of Event Settings page:



When completed, click **Save** to take effect and then click **Close** to quit Event Settings page. The new event settings / server settings / media settings will appear in the event drop-down list on the Application page.

Here is an example of Application page with an event setting:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

If you want to stop the event trigger, you can click **ON** to turn it into **OFF** status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and then click **Delete**. Note that only when the server setting is not being applied to an event setting can it be deleted.

To remove a media setting from the list, select a media name from the drop-down list and then click **Delete**. Note that only when the media setting is not being applied to an event setting can it be deleted.

Server Settings

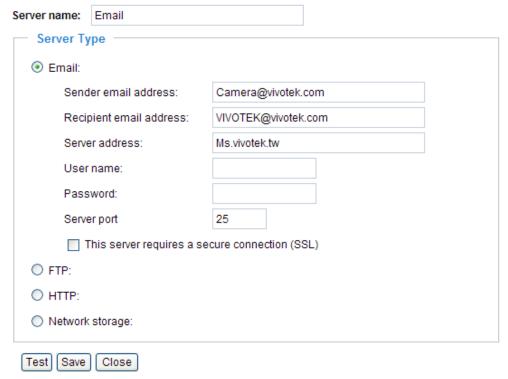
Click **Add Server** on Event Settings page to open the server setting page. In this page, you can specify where the notification messages will be send when a trigger is activated. A total of 5 server settings can be configured.

Server name: Enter a descriptive name for the server setting.

Server Type

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configurations. You can configure either one or all of them.

Email: Select to send the media files via Email when a trigger is activated.



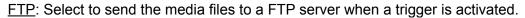
- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.

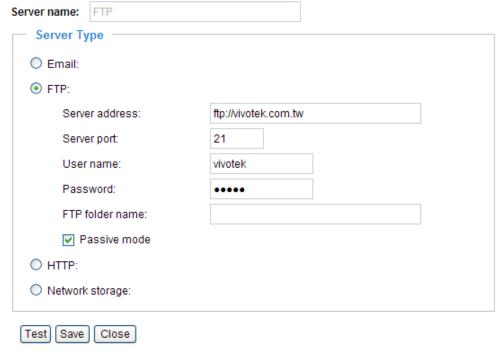
To verify if the email settings are correctly configured, click Test. The result will be shown in a pop-up window. If it works, you will also receive an email indicating the result.



If your SMTP server requires a secure connection (SSL), check **This server requires a secure** connection (SSL).

Click **Save** to enable the settings, and then click **Close** to quit the page.





- Server address: Enter the domain name or IP address of the FTP server.
- Server port
 By default, the FTP port server is set to 21. Also, it can be assigned with another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- Remote folder name Enter a folder to place the media file. If the folder name does not exist, the Network Camera will create one on the FTP server.
- Passive Mode

Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If it works, you will also receive a test.txt file on the FTP server.



Click **Save** to enable the settings, and then click **Close** to quit the page.

HTTP: Select to send the media files to a HTTP server when a trigger is activated.



- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If it works, you will also receive a test.txt file on the HTTP server.



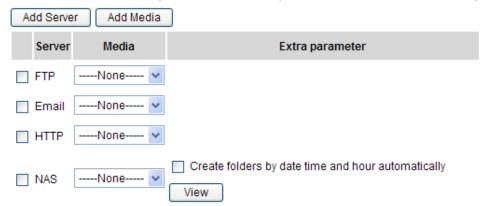
Click **Save** to enable the settings, and then click **Close** to quit the page.

<u>Network storage</u>: Select to send the media files to a network storage when a trigger is activated. Please refer to **Network Storage Setting** on page 71 for details.

Click **Save** to enable the settings, and then click **Close** to quit the page.

When completed, the new server settings will automatically show up on the Event Settings page.

For example:



Media Settings

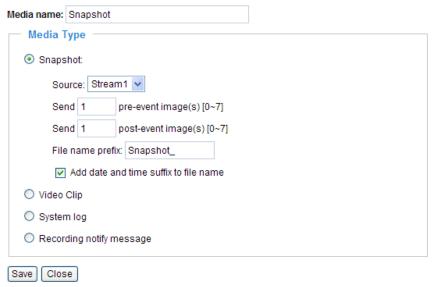
Click **Add Media** on Event Settings page to open the media settings page. In this page, you can specify what kind of media to send when a trigger is activated. A total of 5 media settings can be configured.

Media name: Enter a descriptive name for the media setting.

Media Type

There are three choices of media types available: Snapshot, Video clip, and System log. Select the item to display the detailed configurations. You can configure either one or all of them.

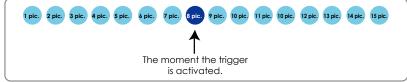
Snapshot: Select to send snapshots when a trigger is activated.



- Source: Select to take snapshots from stream 1 or stream 2.
- Send ☐ pre-event images

 The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to be captured before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to be captured after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



- File Name Prefix
 Enter the text that will be put in front of the file name.
- Add date and time suffix to the file name Select this option to add date and time to the file name suffix. For example:



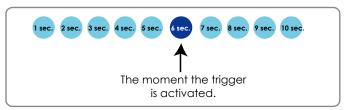
Click **Save** to enable the settings, and then click **Close** to quit the page.

Video clip: Select to send video clips when a trigger is activated.



- Source: Select to record video clips from stream 1 or stream 2.
- Pre-event recording

 The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many seconds for video clips recording before a trigger is activated. Up to 9 seconds can be set.
- Maximum duration Specify the maximal recording duration in seconds. Up to 10 seconds can be set. For example, if the Pre-event recording is set to five seconds and the Maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



- Maximum file size Specify the maximal file size allowed.
- File Name Prefix
 Enter the text that will be put in front of the file name.

For example:

Video_20080104_100341

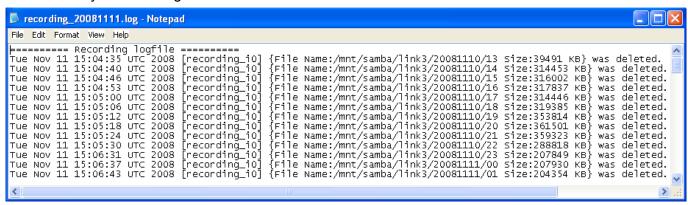
File name prefix Date and time suffix

Click **Save** to enable the settings, and then click **Close** to quit the page.

The format is: YYYYMMDD_HHMMSS

<u>System log</u>: Select to send a system log when a trigger is activated. Click **Save** to enable the settings, and then click **Close** to guit the page.

<u>Recording notify message</u>: Select to send a recording notify message when a trigger is activated. Following is an example of recording notify message (.txt file), which shows a list of deleted recorded data due to cycle recording.

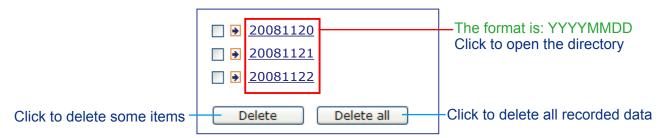


When completed, click **Save** to take effect and then click **Close** to quit this page. The new media settings will show up on the Event Settings page.

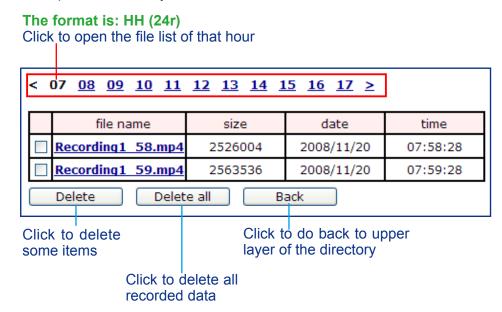
Then you can continue to select a server and media type for the event. Please go back to page 66 for detailed information.

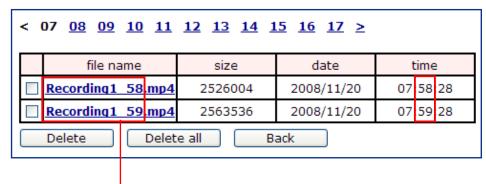


- Create folders by date time and hour automatically: If you check this item, the system will generate folders automatically by date.
- View: Click this button to open a file list window. This function is only for SD card and Network Storage. Following is an example of file destination with video clips:



Click 20081120 to open the directory:





The format is: File name prefix + Minute (mm)

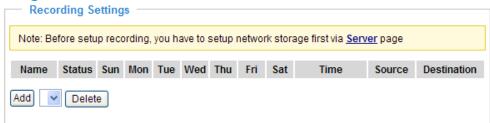
You can set up the File name prefix on Media Settings page.

Please refer to page 67 for detailed information.

Recording Advanced mode

This section explains how to configure the recording settings for the Network Camera.

Recording Settings



NOTE

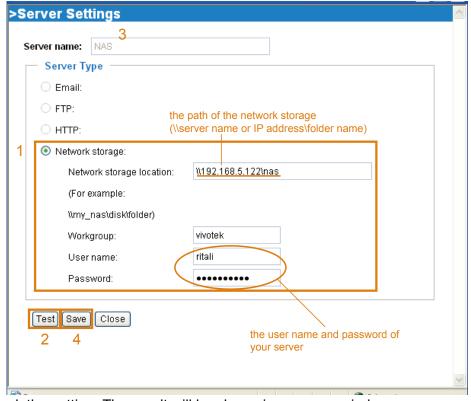
▶ Before setting up this page, please set up the Network Storage on the Server Settings page first.

Network Storage Setting

Click <u>Server</u> to open the Server Settings page and follow the steps below to set up:

1. Fill in the information of your server.

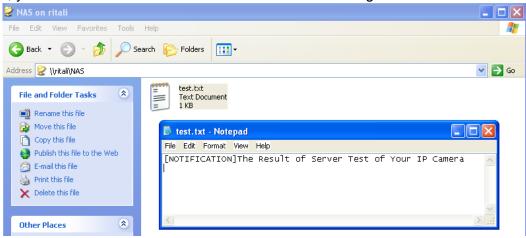
For example:



2. Click **Test** to check the setting. The result will be shown in a pop-up window.



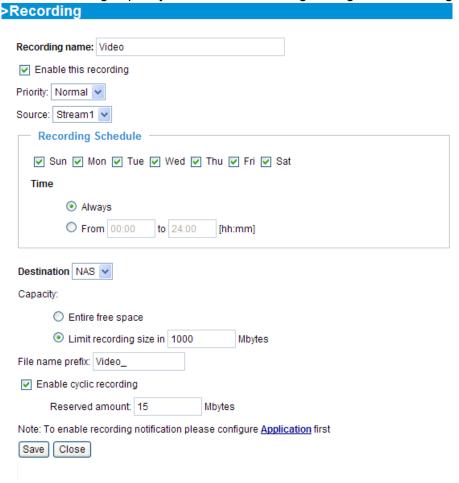
If it works, you will also receive a test.txt file on the network storage server.



- 3. Enter a descriptive server name.
- 4. Click **Save** to finish the setting and click **Close** to quit the page.

Recording Settings

Click **Add** to open the recording setting page. In this page, you can define the recording source, recording schedule and recording capacity. A total of 2 recording settings can be configured.



Recording name: Enter a descriptive name for the recording setting.

Enable this recording: Select this option to enable video recording.

Priority: Select the relative importance of this recording setting (High, Normal, and Low).

Source: Select the recording source (stream 1 or stream 2).

Recording Schedule: Specify the recording duration.

- Select the days on weekly basis.
- Select the time for recording in 24-hr time format.

<u>Destination</u>: Select a network storage you've setup for the recorded video files.

<u>Capacity</u>: You can choose either the entire free space or limit recording size. The limit recording size must larger than the reserved amount for cyclic recording.

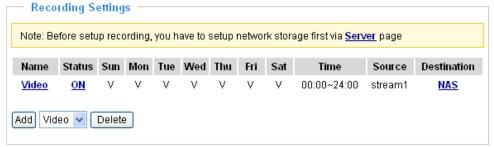
<u>File name prefix</u>: Enter the text that will be put in front of the file name.

<u>Enable cyclic recording</u>: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for cyclic recording to prevent malfunction. This value must larger than 15 MBytes.

If you want to enable recording notification, please click **Application** to set up. Please refer to **Trigger > Recording notify** on page 60 for detailed information.

When completed, select **Enable this recording**. Click **Save** to take effect and then click **Close** to quit this page. The system begins recording and send recorded files to the Network Storage. The new recording name will appear in the recording drop-down list on the recording page as below.

To remove a recording setting from the list, select a recording name from the drop-down list and then click **Delete**.



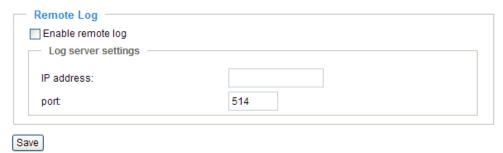
- Click <u>Video</u>: Open the Recording Settings page to modify.
- Click ON: The Status will become OFF and stop recording.
- Click NAS: Open the recorded file list as below. For more information about folder naming rule, please refer to page 78 for details.



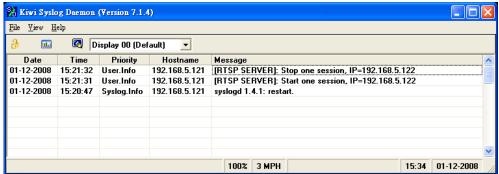
System log Advanced mode

This section explains how to configure the Network Camera to send system log to the remote server as a backup.

Remote Log



You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested to install a log-recording tool to receive system log messages from the Network Camera. For example, a tool -- Kiwi Syslog Daemon. Visit http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/.



Follow the steps below to set up the remote log:

- 1. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, select **Enable remote log** and click **Save** to take effect.

Current Log



This column displays the system's log in chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain amount.

View parameters Advanced mode

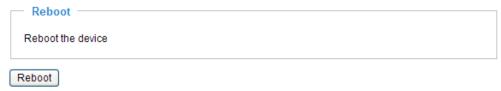
The View parameters page lists the entire system's parameters in alphabetical order. If you need technical assistance, please provide the information listed in this page.

```
Parameter List
system hostname='Network Camera'
system ledoff='0'
system lowlight='1'
system date='2008/12/25'
system_time='10:16:25'
system datetime=''
system ntp=''
system_timezoneindex='320'
system daylight enable='0'
system_daylight_dstactualmode='1'
system_daylight_auto_begintime='NONE'
system_daylight_auto_endtime='NONE'
system daylight timezones=',-360,-320,-280,-240,-241,-200,-201,-1
system privacy='0'
system_updateinterval='0'
system info modelname='IP7330'
system_info_extendedmodelname=''
system info serialnumber='0002D1733012'
system_info_firmwareversion='IP7330-VVTK-0100a'
system_info_language_count='9'
system info language i0='English'
system info language i1='Deutsch'
system info language i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system info language i5='日本語'
system_info_language_i6='Português'
system_info_language_i7='简体中文'
system_info_language_i8='繁體中文'
system_info_language_i9=''
system info language i10=''
system_info_language_i11=''
system_info_language_i12=''
system info language i13=''
system_info_language_i14=''
system_info_language_i15=''
```

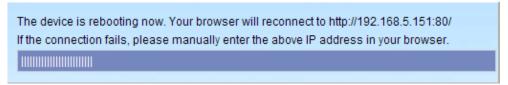
Maintenance

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

Reboot

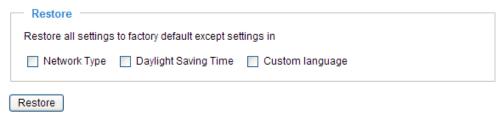


This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will show during the rebooting process.



If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

Restore



This feature allows you to restore the Network Camera to factory default.

<u>Network Type</u>: Select this option to retain the Network Type settings. (Please refer to Network Type on page 30.)

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings. (Please refer to System on page 22.)

<u>Custom language</u>: Select this option to retain the Custom language settings.

If none of the options is selected, all settings will be restored to factory default.

The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

Export / Upload Files Advanced mode

This feature allows you to Export / Upload daylight saving time rules, custom language files, and setting backup files.

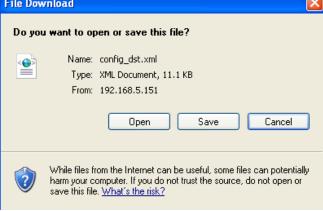
| Export files | |
|--|---------------|
| Export mes | |
| Export daylight saving time configuration file | Export |
| Export language file | Export |
| Export setting backup file | Export |
| — Upload files — | |
| • | |
| Update daylight saving time rules | Browse Upload |
| Update custom language file | Browse Upload |
| Upload setting backup file | Browse Upload |
| | |

Export daylight saving time configuration file: Click to set the starting time and ending time of DST.

Follow the steps below to export:

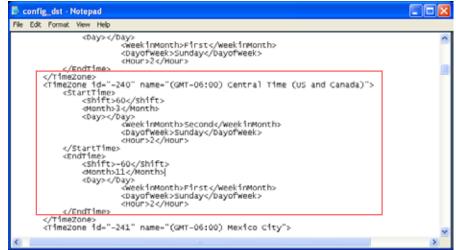
1. In the Export files column, click **Export** to export a daylight saving time configuration file from the Network Camera.

2. A File Download dialog will pop up as below. Click **Open** to review the XML file or click **Save** to store the file for further settings.



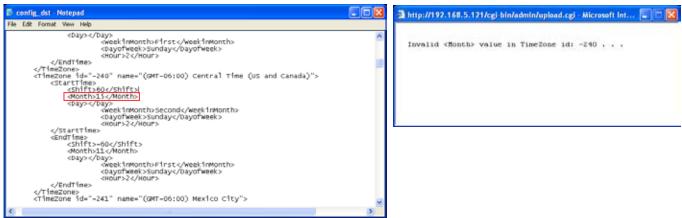
3. Open the file with Microsoft® Notepad and locate your time zone; set the starting time and ending time of the DST. When completed, save the file.

In the example below, the DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.



Upload daylight saving time rule: Click **Browse...** and specify the XML file to upload.

If the incorrect date and time is assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Upload custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export setting backup file: Click to export all parameters of the device and user-defined script.

<u>Upload setting backup file</u>: Click **Browse...** to upload a setting backup file. Please note that the model and firmware version of the device should be the same as the setting backup file. If you have set up fixed IP or other special settings for your device, it is not suggested to upload a settings backup file.

Upgrade Firmware

| Upgrade firmware |
|-----------------------------|
| Select firmware file Browse |
| Upgrade |

This feature allows you to upgrade the firmware on your Network Camera. It takes a few minutes to complete the process.

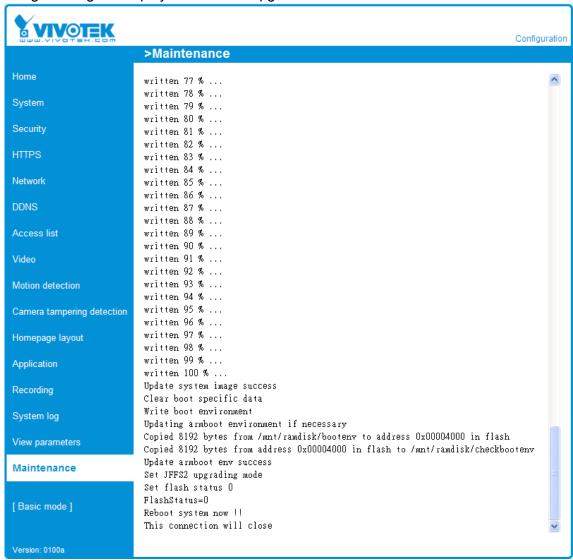
Note that do not power off the Network Camera during the upgrade.

Follow the steps below to upgrade firmware:

- 1. Download a new firmware file from VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

The upgrade is successful as you see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

The following message is displayed when the upgrade is succeeded.



The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...
Do not power down the server during the upgrade.
The server will restart automatically after the upgrade is completed.
It will takes about 1 - 5 minutes.
Wrong PKG file format
Unpack fail

Appendix

URL Commands of the Network Camera

Overview

For some customers who already have their own web site or web control application, Network Camera/ Video server can be easily integrated through convenient URLs. This section specifies the external HTTP based application programming interface. The HTTP based camera interface provides the functionality to request a single image, to control camera functions (PTZ, output relay etc.) and to get and set internal parameter values. The image and CGI-requests are handled by the built in Web server.

Style convention

In URL syntax and in descriptions of CGI parameters, a text within angle brackets denotes a content that is to be replaced with either a value or a string. When replacing the text string also the angle brackets shall be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example, also below.

URL syntax' are written with the "**Syntax**:" word written in bold face followed by a box with the referred syntax as seen below. The name of the server is written as <servername>. This is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data returned as HTTP formatted, i.e., starting with the string HTTP is line separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example:**" in bold face followed by a short description and a light grey box with the example.

Example: request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

General CGI URL syntax and parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, the internal parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in function related directories under the cgi-bin directory. The file extension of the CGI is required.

Syntax:

```
http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>.<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]
```

Example: Setting digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

Security level

| SECURITY LEVEL | SUB-DIRECTORY | DESCRIPTION |
|-------------------|--------------------|---|
| 0 | anonymous | Unprotected. |
| 1 [view] | anonymous, viewer | 1. Can view, listen, talk to camera |
| | | 2. Can control dido, ptz of camera |
| 4 [operator] | anonymous, viewer, | Operator's access right can modify most of camera's |
| | operator | parameters except some privilege and network options |
| 6 [admin] | anonymous, viewer, | Administrator's access right can fully control the camera's |
| | operator, admin | operation. |
| 7 | N/A | Internal parameters. Unable to be changed by any external |
| | | interface. |

Get server parameter values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/anonymous/getparam.cgi?[*<parameter*>]

[&<parameter>...]

```
http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

where the *<parameter>* should be *<group>*[_*<name>*] or *<group>*[.*<name>*] If you do not specify the any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of related group will be returned.

When query parameter values, the current parameter value are returned.

Successful control request returns paramter pairs as follows.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

<length> is the actual length of content.

Example: request IP address and it's response

Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

 $r\n$

 $network.ipaddress=192.168.0.123\r\n$

Set server parameter values

Note: The access right depends on the URL directory.

Method: GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]

http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

| PARAMETER | VALUE | DESCRIPTION | |
|-------------------------------|---------------------------|---|--|
| <group>_<name></name></group> | value to assigned | Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i> | |
| update | <boolean></boolean> | set to 1 to actually update all fields (no need to use update | |
| | | parameter in each group) | |
| return | <return page=""></return> | Redirect to the page < return page > after the parameter is | |
| | | assigned. The <return page=""> can be a full URL path or relative</return> | |
| | | path according the the current path. If you omit this parameter, | |
| | | it will redirect to an empty page. | |
| | | (note: The return page can be a general HTML file(.htm, .html) | |
| | | or a Vivotek server script executable (.vspx) file. It can not be a | |
| | | CGI command. It can not have any extra parameters. This | |
| | | parameter must be put at end of parameter list) | |

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

\r\n

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and readable will be returned.

Example: Set the IP address of server to 192.168.0.123

Request:

http://myserver/cgi-bin/admin/setparam.cgi?network_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$

 $network.ipaddress=192.168.0.123\r\n$

Available parameters on the server

Valid values:

| VALID VALUES | DESCRIPTION |
|--------------------------|--|
| string[<n>]</n> | Text string shorter than 'n' characters. The characters ",', <,>,& are invalid. |
| password[<n>]</n> | The same as string but display '*' instead |
| integer | Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$ |
| positive integer | Any number between 0 and (2 ³² – 1) |
| <m> ~ <n></n></m> | Any number between 'm' and 'n' |
| domain name[<n>]</n> | A string limited to contain a domain name shorter than 'n' characters (eg. |
| | www.ibm.com) |
| email address [<n>]</n> | A string limited to contain a email address shorter than 'n' characters (eg. |
| | joe@www.ibm.com) |
| ip address | A string limited to contain an ip address (eg. 192.168.1.1) |
| mac address | A string limited to contain mac address without hyphen or colon connected |
| boolean | A boolean value 1 or 0 represents [Yes or No], [True or False], [Enable or Disable]. |
| <value1>,</value1> | Enumeration. Only given values are valid. |
| <value2>,</value2> | |
| <value3>,</value3> | |
| | |
| blank | A blank string |
| everything inside <> | As description |

NOTE: The camera should prevent to restart when parameter changed.

Group: **system**

| NAME | VALUE | SECURITY (set/set) | DESCRIPTION |
|---------------|-------------------------------------|--------------------|--|
| | | (get/set) | |
| hostname | string[40] | 1/6 | host name of server |
| | | | (Network Camera, |
| | | | Wireless Network Camera, |
| | | | Video Server, |
| | | | Wireless Video Server) |
| lowlight | <boolean></boolean> | 6/6 | (0) Turn on white light LED in all condition |
| | | | (1) Only turn on white light LED in low |
| | | | light condition |
| | | | (product dependent) |
| date | <yyyy dd="" mm="">,</yyyy> | 6/6 | Current date of system. Set to 'keep' |
| | keep, | | keeping date unchanged. Set to 'auto' to |
| | auto | | use NTP to synchronize date. |
| time | <hh:mm:ss>,</hh:mm:ss> | 6/6 | Current time of system. Set to 'keep' |
| | keep, | | keeping time unchanged. Set to 'auto' |
| | auto | | to use NTP to synchronize time. |
| datetime | <mmddhhmmyyyy.ss></mmddhhmmyyyy.ss> | 6/6 | Another current time format of system. |
| ntp | <domain name="">,</domain> | 6/6 | NTP server |
| | <ip address="">,</ip> | | *do not use "skip to invoke default |
| | <black></black> | | server" for default |
| timezoneindex | -489 ~ 529 | 6/6 | Indicate timezone and area |
| | | | -480: GMT-12:00 Eniwetok, Kwajalein |
| | | | -440: GMT-11:00 Midway Island, |
| | | | Samoa |
| | | | -400: GMT-10:00 Hawaii |
| | | | -360: GMT-09:00 Alaska |
| | | | -320: GMT-08:00 Las Vegas, |
| | | | San_Francisco, Vancouver |
| | | | -280: GMT-07:00 Mountain Time, |
| | | | Denver |
| | | | -281: GMT-07:00 Arizona |
| | | | -240: GMT-06:00 Central America, |
| | | | Central Time, Mexico City, |
| | | | Saskatchewan |
| | | | -200: GMT-05:00 Eastern Time, New |

York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -160: GMT-04:00 Atlantic Time, Canada, Caracas, La Paz, Santiago -140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape_Verde_IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, Paris 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi 230: GMT 05:45 Kathmandu 240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura 260: GMT 06:30 Rangoon

| | | | 200 047 07 00 7 |
|-------------------------|----------------------------------|-----|--|
| | | | 280: GMT 07:00 Bangkok, Hanoi, |
| | | | Jakarta, Krasnoyarsk |
| | | | 320: GMT 08:00 Beijing, Chongging, |
| | | | Hong Kong, Kuala Lumpur, Singapore, |
| | | | Taipei |
| | | | 360: GMT 09:00 Osaka, Sapporo, |
| | | | Tokyo, Seoul, Yakutsk |
| | | | 380: GMT 09:30 Adelaide, Darwin |
| | | | 400: GMT 10:00 Brisbane, Canberra, |
| | | | Melbourne, Sydney, Guam, Vladivostok |
| | | | 440: GMT 11:00 Magadan, Solomon Is., |
| | | | New Caledonia |
| | | | 480: GMT 12:00 Aucklan, Wellington, |
| | | | Fiji, Kamchatka, Marshall Is. |
| | | | 520: GMT 13:00 Nuku'Alofa |
| daylight_enable | <boolean></boolean> | 6/6 | enable automatic daylight saving to |
| | | | time zone |
| daylight_dstactualmode | <boolean></boolean> | 6/7 | check if current time is under daylight |
| | | | saving time. |
| daylight_auto_begintime | string[19] | 6/7 | display the current daylight saving |
| | | | begin time. |
| | | | (product dependent) |
| daylight_auto_endtime | string[19] | 6/7 | display the current daylight saving end |
| | | | time. |
| | | | (product dependent) |
| updateinterval | 0, | 6/6 | 0 to Disable automatic time adjustment, |
| | 3600, | | otherwise, it means the seconds |
| | 86400, | | between NTP automatic update interval. |
| | 604800, | | |
| | 2592000 | | |
| restore | 0, | 7/6 | Restore the system parameters to |
| | <positive integer=""></positive> | | default value after <value> seconds.</value> |
| reset | 0, | 7/6 | Restart the server after <value></value> |
| | <positive integer=""></positive> | | seconds if <value> is non-negative.</value> |
| restoreexceptnet | <any value=""></any> | 7/6 | Restore the system parameters to |
| | | | default value except (ipaddress, subnet, |
| | | | router, dns1, dns2, pppoe). |
| | | | This command can cooperate with other |
| · | , | | default value except (ipaddress, subnet, router, dns1, dns2, pppoe). |

| | | | "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to default value except a union of combined results. |
|-------------------|----------------------|-----|---|
| restoreexceptdst | <any value=""></any> | 7/6 | Restore the system parameters to default value except all daylight saving time settings. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to default value except a union of combined results. |
| restoreexceptlang | <any value=""></any> | 7/6 | Restore the system parameters to default value except custom language file user uploaded. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to default value except a union of combined results. |

SubGroup of **system**: **info** (The fields in this group are unchangeable.)

| NAME | VALUE | SECURITY | DESCRIPTION |
|-------------------------|--|-----------|---|
| | | (get/set) | |
| modelname | string[40] | 0/7 | Internal model name of server (eg. IP7139) |
| serialnumber | <mac< td=""><td>0/7</td><td>12 characters mac address without hyphen</td></mac<> | 0/7 | 12 characters mac address without hyphen |
| | address> | | connected |
| firmwareversion | string[40] | 0/7 | The version of firmware, including model, |
| | | | company, and version number in the format |
| | | | <model-brand-version></model-brand-version> |
| language_count | <integer></integer> | 0/7 | number of webpage language available on the |
| | | | server |
| language_i<0~(count-1)> | string[16] | 0/7 | Available language lists |
| customlanguage_maxcoun | <integer></integer> | 0/7 | Maximum number of custom language supported |
| t | | | on the server |
| customlanguage_count | <integer></integer> | 0/7 | Number of custom language which has been |

| | | | uploaded to the server |
|------------------------|--------|-----|------------------------|
| customlanguage_i<0~(ma | string | 0/7 | Custom language name |
| xcount-1)> | | | |

Group: **status**

| NAME | VALUE | SECURITY | DESCRIPTION |
|--------------------|---------------------|-----------|---|
| | | (get/set) | |
| di_i<0~(ndi-1)> | <boolean></boolean> | 1/7 | 0 => Inactive, normal |
| | | | 1 => Active, triggered |
| do_i<0~ndi-1)> | <boolean></boolean> | 1/7 | 0 => Inactive, normal |
| | | | 1 => Active, triggered |
| daynight | day, | 7/7 | The day/night status judge by light sensor |
| | night | | |
| onlinenum_rtsp | integer | 6/7 | current RTSP connection numbers |
| onlinenum_httppush | integer | 6/7 | current HTTP push server connection numbers |

Group: di_i<0~(ndi-1)> (capability.ndi > 0)

| NAME | VALUE | SECURITY | DESCRIPTION |
|-------------|-------|-----------|---|
| | | (get/set) | |
| normalstate | high, | 1/1 | indicate whether open circuit or closed circuit |
| | low | | represents inactive status |

Group: $do_i<0\sim(ndo-1)>(capability.ndo>0)$

| NAME | VALUE | SECURITY | DESCRIPTION |
|-------------|----------|-----------|---|
| | | (get/set) | |
| normalstate | open, | 1/1 | indicate whether open circuit or closed circuit |
| | grounded | | represents inactive status |

Group: **security**

| NAME | VALUE | SECURITY | DESCRIPTION |
|-------------------|--------------|-----------|---------------------|
| | | (get/set) | |
| user_i0_name | string[64] | 6/7 | User's name of root |
| user_i<1~20>_name | string[64] | 6/7 | User's name |
| user_i0_pass | password[64] | 6/6 | root's password |
| user_i<1~20>_pass | password[64] | 7/6 | User's password |
| user_i0_privilege | viewer, | 6/7 | root's privilege |
| | operator, | | |
| | admin | | |

| user_i<1~20>_ | viewer, | 6/6 | User's privilege. |
|---------------|-----------|-----|-------------------|
| privilege | operator, | | |
| | admin | | |

 ${\sf Group:}\ \textbf{network}$

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------|----------------------|-----------|---|
| | | (get/set) | |
| type | lan, | 6/6 | Network connection type |
| | pppoe | | |
| resetip | <boolean></boolean> | 6/6 | 1 => get ipaddress, subnet, router, dns1, dns2 from |
| | | | DHCP server at next reboot |
| | | | 0 => use preset ipaddress, subnet, rounter, dns1, and |
| | | | dns2 |
| ipaddress | <ip address=""></ip> | 6/6 | IP address of server |
| subnet | <ip address=""></ip> | 6/6 | subnet mask |
| router | <ip address=""></ip> | 6/6 | default gateway |
| dns1 | <ip address=""></ip> | 6/6 | primary DNS server |
| dns2 | <ip address=""></ip> | 6/6 | secondary DNS server |
| wins1 | <ip address=""></ip> | 6/6 | primary WINS server |
| wins2 | <ip address=""></ip> | 6/6 | secondary WINS server |

Subgroup of **network**: **ftp**

| NAME | VALUE | SECURITY | DESCRIPTION |
|------|----------------|-----------|-----------------------|
| | | (get/set) | |
| port | 21, 1025~65535 | 6/6 | local ftp server port |

Subgroup of **network**: **http**

| NAME | VALUE | SECURITY | DESCRIPTION |
|---------------|------------|-----------|---|
| | | (get/set) | |
| port | 80, 1025 ~ | 6/6 | HTTP port |
| | 65535 | | |
| alternateport | 1025~65535 | 6/6 | Alternative HTTP port |
| authmode | basic, | 1/6 | HTTP authentication mode |
| | digest | | |
| s0_accessname | string[32] | 1/6 | Http server push access name for stream 1 |
| | | | (capability.protocol.spush_mjpeg =1 and |
| | | | video.stream.count>0) |
| s1_accessname | string[32] | 1/6 | Http server push access name for stream 2 |

| | | | (capability.protocol.spush_mjpeg =1 and |
|------------------|---------------------|-----|---|
| | | | video.stream.count>1) |
| anonymousviewing | <boolean></boolean> | 1/6 | Enable anoymous streaming viewing. |

Subgroup of **network**: **https**

| NAME | VALUE | SECURITY | DESCRIPTION |
|------|-------------------|-----------|-------------|
| | | (get/set) | |
| port | 443, 1025 ~ 65535 | 6/6 | HTTPS port |

Subgroup of **network**: **rtsp**

| NAME | VALUE | SECURITY | DESCRIPTION |
|------------------|---------------------|-----------|------------------------------------|
| | | (get/set) | |
| port | 554, 1025 ~ 65535 | 1/6 | RTSP port |
| | | | (capability.protocol.rtsp=1) |
| anonymousviewing | <boolean></boolean> | 1/6 | Enable anoymous streaming viewing. |
| authmode | disable, | 1/6 | RTSP authentication mode |
| | basic, | | (capability.protocol.rtsp=1) |
| | digest | | |
| s0_accessname | string[3b;42] | 1/6 | RTSP access name for stream1 |
| | | | (capability.protocol.rtsp=1 and |
| | | | video.stream.count>0) |
| s1_accessname | string[32] | 1/6 | RTSP access name for stream2 |
| | | | (capability.protocol.rtsp=1 and |
| | | | video.stream.count>1) |

Subgroup of rtsp_s<0~(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast=1)

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------------|----------------------|-----------|------------------------------|
| | | (get/set) | |
| alwaysmulticast | <boolean></boolean> | 4/4 | Enable always multicast |
| ipaddress | <ip address=""></ip> | 4/4 | Multicast IP address |
| videoport | 1025 ~ 65535 | 4/4 | Multicast video port |
| ttl | 1 ~ 255 | 4/4 | Mutlicast time to live value |

Subgroup of **network**: **rtp**

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------|--------------|-----------|-------------------------------------|
| | | (get/set) | |
| videoport | 1025 ~ 65535 | 6/6 | video channel port for RTP |
| | | | (capability.protocol.rtp_unicast=1) |

Subgroup of **network**: **pppoe**

| NAME | VALUE | SECURITY | DESCRIPTION |
|------|--------------|-----------|-------------------------|
| | | (get/set) | |
| user | string[128] | 6/6 | PPPoE account user name |
| pass | password[64] | 6/6 | PPPoE account password |

Group: ipfilter

| NAME | VALUE | SECURITY | DESCRIPTION |
|--------------------|---------------------|-----------|---|
| | | (get/set) | |
| enable | <boolean></boolean> | 6/6 | Enable or disable ipfilter settings |
| admin_enable | <boolean></boolean> | 6/6 | Enable or disable the function always allow the |
| | | | admin IP address to access this device |
| admin_ip | 1.0.0.0 ~ | 6/6 | Always allow this IP connect to camera when |
| | 255.255.255.255 | | admin_enable=1 |
| maxconnection | 0~10 | 6/6 | Maximum number of concurrent streaming |
| | | | connection(s) limit |
| allow_i<0~9>_start | 1.0.0.0 ~ | 6/6 | Allowed starting IP address for RTSP connection |
| | 255.255.255.255 | | |
| allow_i<0~9>_end | 1.0.0.0 ~ | 6/6 | Allowed ending IP address for RTSP connection |
| | 255.255.255.255 | | |
| deny_i<0~9>_start | 1.0.0.0 ~ | 6/6 | Denied starting IP address for RTSP connection |
| | 255.255.255.255 | | |
| deny_i<0~9>_end | 1.0.0.0 ~ | 6/6 | Denied ending IP address for RTSP connection |
| | 255.255.255.255 | | |

Group: videoin

| NAME | VALUE | SECURITY | DESCRIPTION |
|--------------|--------------|-----------|--------------------------|
| | | (get/set) | |
| cmosfreq | 50, 60 | 4/4 | CMOS frequency |
| | | | (videoin.type=2) |
| | | | (product dependent) |
| whitebalance | auto, manual | 4/4 | auto, auto white balance |

| | | | manual |
|-----------|-----------|-----|-------------------------------|
| | | | indoor, 3200K |
| | | | fluorescent, 5500K |
| | | | outdoor, > 5500K |
| atwbvalue | 0 ~ 65535 | 4/4 | The auto white balance value. |

Group: $videoin_c<0\sim(n-1)>$ for n channel products, m is stream number

| NAME | VALUE | SECURITY | DESCRIPTION |
|--------------------------|---------------------|-----------|--|
| | | (get/set) | |
| color | 0, 1 | 4/4 | 0 =>monochrome |
| | | | 1 => color |
| flip | <boolean></boolean> | 4/4 | flip the image |
| mirror | <boolean></boolean> | 4/4 | mirror the image |
| text | string[16] | 1/4 | enclosed caption |
| imprinttimestamp | <boolean></boolean> | 4/4 | Overlay time stamp on video |
| maxexposure | 1~30 | 4/4 | Maximum exposure time |
| scenemode | 0, 1 | 4/4 | 0 => outdoor mode |
| | | | 1 => indoor mode |
| s<0~(m-1)>_codectype | mpeg4, mjpeg | 4/4 | video codec type |
| s<0~(m-1)>_resolution | VGA CMOS => | 4/4 | Video resolution in pixel |
| | 176x144, | | |
| | 320x240, | | |
| | 640x480 | | |
| s<0~(m-1)>_mpeg4_intrap | 250, 500, 1000, | 4/4 | The period of intra frame in |
| eriod | 2000, 3000, | | milliseconds |
| | 4000 | | |
| s<0~(m-1)>_mpeg4_rateco | cbr, vbr | 4/4 | cbr, constant bitrate |
| ntrolmode | | | vbr, fix quality |
| s<0~(m-1)>_mpeg4_quant | 0, 1~5 | 4/4 | quality of video when choosing vbr in |
| | | | "ratecontrolmode". |
| | | | 0 is customized manual input setting. |
| | | | 1 is worst quality and 5 is the best |
| | | | quality. |
| s<0~(m-1)>_mpeg4_qvalue | 1~31 | 7/4 | The specific quality parameter of |
| | | | mpeg4 encoder. |
| | | | 1 is best quality and 31 is the worst |
| | | | quality. |
| s<0~(m-1)>_mpeg4_bitrate | 1000~4000000 | 4/4 | Set bit rate in bps when choose cbr in |

| | | | "ratecontrolmode" |
|-------------------------|-----------------|-----|---|
| s<0~(m-1)>_mpeg4_maxfr | 1~25, | 4/4 | set maximum frame rate in fps (for |
| ame | 26~30 (only for | | MPEG-4) |
| | NTSC or 60Hz | | |
| | CMOS) | | |
| s<0~(m-1)>_mjpeg_quant | 0 ~ 5 | 4/4 | quality of jpeg video. |
| | | | 0 is customized manual input setting. |
| | | | 1 is worst quality and 5 is the best |
| | | | quality. |
| s<0~(m-1)>_mjpeg_qvalue | 10~200 | 7/4 | The specific quality parameter of jpeg |
| | | | encoder. |
| | | | 10 is best quality and 200 is the worst |
| | | | quality. |
| s<0~(m-1)>_mjpeg_maxfra | 1~25, | 4/4 | set maximum frame rate in fps (for |
| me | 26~30 (only for | | JPEG) |
| | 60Hz CMOS) | | |
| s<0~(m-1)>_forcei | 1 | 7/6 | Force I frame |

Group: $image_c<0\sim(n-1)>$ for n channel products

| NAME | VALUE | SECURITY | DESCRIPTION |
|------------|--------|-----------|--|
| | | (get/set) | |
| brightness | -5 ~ 5 | 4/4 | Adjust brightness of image according to mode settings. |
| saturation | -5 ~ 5 | 4/4 | Adjust saturation of image according to mode settings. |
| contrast | -5 ~ 5 | 4/4 | Adjust contrast of image according to mode settings. |
| sharpness | -3 ~ 3 | 4/4 | Adjust sharpness of image according to mode settings. |

Group: $imagepreview_c<0\sim(n-1)>$ for n channel products

| NAME | VALUE | SECURITY (get/set) | DESCRIPTION |
|----------------------|-----------------|--------------------|--|
| brightness | -5 ~ 5 | 4/4 | Preview of adjusting brightness of image according to mode settings. |
| Saturation | -5 ~ 5 | 4/4 | Preview of adjusting saturation of image according to mode settings. |
| Contrast | -5 ~ 5 | 4/4 | Preview of adjusting contrast of image according to mode settings. |
| Sharpness | -3 ~ 3 | 4/4 | Preview of adjusting sharpness of image according to mode settings. |
| videoin_whitebalance | auto, manual | 4/4 | Preview of adjusting white balance of image according to mode settings |

| videoin_restoreatwb | 0, 1~ | 4/4 | Restore of adjusting white balance of image according to |
|---------------------|-------|-----|--|
| | | | mode settings |

Group: $motion_c<0\sim(n-1)>$ for n channel product

| NAME | VALUE | SECURITY | DESCRIPTION |
|------------------------|---------------------|-----------|---|
| | | (get/set) | |
| Enable | <boolean></boolean> | 4/4 | enable motion detection |
| win_i<0~2>_enable | <boolean></boolean> | 4/4 | enable motion window 1~3 |
| win_i <0~2>_name | string[14] | 4/4 | name of motion window 1~3 |
| win_i <0~2>_left | 0 ~ 320 | 4/4 | Left coordinate of window position. |
| win_i <0~2>_top | 0 ~ 240 | 4/4 | Top coordinate of window position. |
| win_i <0~2>_width | 0 ~ 320 | 4/4 | Width of motion detection window. |
| win_i<0~2>_height | 0 ~ 240 | 4/4 | Height of motion detection window. |
| win_i<0~2>_objsize | 0 ~ 100 | 4/4 | Percent of motion detection window. |
| win_i<0~2>_sensitivity | 0 ~ 100 | 4/4 | Sensitivity of motion detection window. |

Group: $motion_c < 0 < (n-1) > profile_i < 0 < (m-1) > for n channel, m motion profile product (capability_nmotionprofile > 0)$

| NAME | VALUE | SECURITY | DESCRIPTION |
|------------------------|---------------------|-----------|---|
| | | (get/set) | |
| Enable | <boolean></boolean> | 4/4 | enable motion detection |
| Policy | day, | 4/4 | When the condition match the policy, use this profile |
| | night, | | |
| | schedule | | |
| Begintime | hh:mm | 4/4 | If choose "schedule" mode as profile policy, the |
| | | | begin time of this profile when enabled |
| Endtime | hh:mm | 4/4 | If choose "schedule" mode as profile policy, the end |
| | | | time of this profile when enabled |
| win_i<0~2>_enable | <boolean></boolean> | 4/4 | enable motion window 1~3 |
| win_i <0~2>_name | string[14] | 4/4 | name of motion window 1~3 |
| win_i <0~2>_left | 0 ~ 320 | 4/4 | Left coordinate of window position. |
| win_i <0~2>_top | 0 ~ 240 | 4/4 | Top coordinate of window position. |
| win_i <0~2>_width | 0 ~ 320 | 4/4 | Width of motion detection window. |
| win_i<0~2>_height | 0 ~ 240 | 4/4 | Height of motion detection window. |
| win_i<0~2>_objsize | 0 ~ 100 | 4/4 | Percent of motion detection window. |
| win_i<0~2>_sensitivity | 0 ~ 100 | 4/4 | Sensitivity of motion detection window. |

Group: $tampering_c<0\sim(n-1)>$ for n channel,

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------|---------------------|-----------|--|
| | | (get/set) | |
| enable | <boolean></boolean> | 4/4 | Enable or disable camera tampering detection |
| threshold | 0 ~ 255 | 4/4 | The sensitivity to judge if camera has been tampered |
| | | | 0: lowest sensitivity |
| | | | 255: highest sensitivity |
| duration | 10 ~ 600 | 4/4 | Judge camera has been tampered if exceeding this |
| | | | duration |

Group: **ddns**

| NAME | VALUE | SECURITY (get/set) | DESCRIPTION |
|--|---------------------|--------------------|---|
| enable | <boolean></boolean> | 6/6 | Enable or disable the dynamic dns. |
| provider | Safe100, | 6/6 | Safe100 => safe100.net |
| | DyndnsDynamic, | | DyndnsDynamic => dyndns.org (dynamic) |
| | DyndnsCustom, | | DyndnsCustom => dyndns.org (custom) |
| | TZO, | | TZO => tzo.com |
| | DHS, | | DHS => dhs.org |
| | DynInterfree, | | DynInterfree =>dyn-interfree.it |
| | CustomSafe100 | | CustomSafe100 => |
| | | | Custom server using safe100 method |
| <pre><pre><pre><pre>ovider>_hostn</pre></pre></pre></pre> | string[128] | 6/6 | Your dynamic hostname. |
| ame | | | |
| <pre><pre><pre><pre>ovider>_usern</pre></pre></pre></pre> | string[64] | 6/6 | Your user or email to login ddns service provider |
| ameemail | | | |
| <pre><pre><pre><pre>provider>_passw</pre></pre></pre></pre> | string[64] | 6/6 | Your password or key to login ddns service |
| ordkey | | | provider |
| <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre> | string[128] | 6/6 | The server name for safe100. |
| name | | | (This field only exists for provider is |
| | | | customsafe100) |

Group: upnppresentation

| NAME | VALUE | SECURITY | DESCRIPTION | | |
|--------|---------------------|-----------|--|--|--|
| | | (get/set) | | | |
| enable | <boolean></boolean> | 6/6 | Enable or disable the UPNP presentation service. | | |

Group: upnpportforwarding

| NAME | VALUE | SECURITY | DESCRIPTION |
|---------------|---------------------|-----------|--|
| | | (get/set) | |
| enable | <boolean></boolean> | 6/6 | Enable or disable the UPNP port forwarding service. |
| upnpnatstatus | 0~3 | 6/7 | The status of UpnP port forwarding, used internally. |
| | | | 0 is OK, 1 is FAIL, 2 is no IGD router, 3 is no need to do |
| | | | port forwarding |

Group: syslog

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------------|----------------------|-----------|---|
| | | (get/set) | |
| enableremotelog | <boolean></boolean> | 6/6 | enable remote log |
| serverip | <ip address=""></ip> | 6/6 | Log server IP address |
| serverport | 514, 1025~65535 | 6/6 | Server port used for log |
| level | 0~7 | 6/6 | The levels to distinguish the importance of |
| | | | information. |
| | | | 0: LOG_EMERG |
| | | | 1: LOG_ALERT |
| | | | 2: LOG_CRIT |
| | | | 3: LOG_ERR |
| | | | 4: LOG_WARNING |
| | | | 5: LOG_NOTICE |
| | | | 6: LOG_INFO |
| | | | 7: LOG_DEBUG |

Group: layout (product dependent)

| NAME | VALUE | SECURITY | DESCRIPTION |
|------------------------|---------------------|-----------|----------------------------------|
| | | (get/set) | |
| Logo_default | <boolean></boolean> | 1/6 | 0 => Custom logo |
| | | | 1 => Default logo |
| logo_link | string[64] | 1/6 | Hyperlink of the logo |
| theme_option | 1~4 | 1/6 | 1~3: One of the default themes |
| | | | 4: Custom definition |
| theme_color_font | string[7] | 1/6 | Font color |
| theme_color_configfont | string[7] | 1/6 | Font color of configuration area |
| theme_color_titlefont | string[7] | 1/6 | Font color of video title |

| theme_color_controlbackgroun | string[7] | 1/6 | Background color of control area |
|------------------------------|-----------|-----|--|
| d | | | |
| theme_color_configbackground | string[7] | 1/6 | Background color of configuration area |
| theme_color_videobackground | string[7] | 1/6 | Background color of video area |
| theme_color_case | string[7] | 1/6 | Frame color |

Group: $privacymask_c<0\sim(n-1)>$ for n channel product

| NAME | VALUE | SECURITY | DESCRIPTION |
|-------------------|---------------------|-----------|-------------------------------------|
| | | (get/set) | |
| enable | <boolean></boolean> | 4/4 | Enable the privacy mask |
| win_i<0~4>_enable | <boolean></boolean> | 4/4 | Enable the privacy mask window |
| win_i<0~4>_name | string[14] | 4/4 | The name of privacy mask window |
| win_i<0~4>_left | 0 ~ 320/352 | 4/4 | Left coordinate of window position. |
| win_i<0~4>_top | 0 ~ 240/288 | 4/4 | Top coordinate of window position. |
| win_i<0~4>_width | 0 ~ 320/352 | 4/4 | Width of privacy mask window |
| win_i<0~4>_height | 0 ~ 240/288 | 4/4 | Height of privacy mask window |
| win_i<0~4>_color | 0 ~ 13 | 4/4 | Color of privacy mask window |

Group: capability

| NAME | VALUE | SECURITY | DESCRIPTION |
|-----------------|----------------------------------|-----------|--------------------------|
| | | (get/set) | |
| api_httpversion | 0200a | 0/7 | The HTTP API version. |
| bootuptime | <positive integer=""></positive> | 0/7 | The server bootup time |
| nir | 0, | 0/7 | number of IR interface |
| | <positive integer=""></positive> | | |
| npir | 0, | 0/7 | number of PIR |
| | <positive integer=""></positive> | | |
| ndi | 0, | 0/7 | number of digital input |
| | <positive integer=""></positive> | | |
| ndo | 0, | 0/7 | number of digital output |
| | <positive integer=""></positive> | | |
| naudioin | 0, | 0/7 | number of audio input |
| | <positive integer=""></positive> | | |

| naudioout | 0, | 0/7 | number of audio output |
|----------------|-------------------------------------|-----|--|
| | <positive integer=""></positive> | | |
| nvideoin | <positive integer=""></positive> | 0/7 | number of video input |
| nmediastream | <positive integer=""></positive> | 0/7 | number of media stream per channel |
| nvideosetting | <positive integer=""></positive> | 0/7 | number of video settings per channel |
| naudiosetting | <positive integer=""></positive> | 0/7 | number of audio settings per channel |
| nuart | 0, | 0/7 | number of UART interface |
| | <positive integer=""></positive> | | |
| nmotionprofile | 0, <positive integer=""></positive> | 0/7 | number of motion profiles |
| ptzenabled | < positive integer > | 0/7 | An 32-bits integer, each bit can be set |
| | | | separately as follows: |
| | | | Bit 0 => Support camera control function |
| | | | 0(not support), 1(support) |
| | | | Bit 1 => Build-in or external camera. |
| | | | 0(external), 1(build-in) |
| | | | Bit 2 => Support pan operation. 0(not |
| | | | support), 1(support) |
| | | | Bit 3 => Support tilt operation. 0(not |
| | | | support), 1(support) |
| | | | Bit 4 => Support zoom operation. |
| | | | 0(not support), 1(support) |
| | | | Bit 5 => Support focus operation. |
| | | | 0(not support), 1(support) |
| | | | Bit 6 => Support iris operation. |
| | | | 0(not support), 1(support) |
| | | | Bit 7 => External or build-in PT. 0(build-in), |
| | | | 1(external) |
| | | | Bit 8 => Invalidate bit $1 \sim 7$. |
| | | | 0(bit 1 \sim 7 are valid), |
| | | | 1(bit 1 ~ 7 are invalid) |
| | | | Bit 9 => Reserved bit; Invalidate lens_pan, |
| | | | Lens_tilt, lens_zoon, lens_focus, len_iris. |
| | | | O(fields are valid), |
| | | | 1(fields are invalid) |
| protocol_https | < boolean > | 0/7 | indicate whether to support http over SSL |

| protocol_rtsp | < boolean > | 0/7 | indicate whether to support rtsp |
|----------------------|--|-----|---|
| protocol_sip | <boolean></boolean> | 0/7 | indicate whether to support sip |
| protocol_maxconnect | <positive integer=""></positive> | 0/7 | The maximum allowed simultaneous |
| ion | | | connections |
| protocol_maxgencon | <positive integer=""></positive> | 0/7 | The maximum allowed general |
| nection | | | simultaneous connections |
| protocol_maxmegaco | <positive integer=""></positive> | 0/7 | The maximum allowed megapixel |
| nnection | | | simultaneous connections |
| protocol_maxrtspcon | <positive integer=""></positive> | 0/7 | The maximum allowed rtsp simultaneous |
| nection | | | connections |
| protocol_rtp_multica | <boolean></boolean> | 0/7 | indicate whether to support scalable |
| st_scalable | | | multicast |
| protocol_rtp_multica | <boolean></boolean> | 0/7 | indicate whether to support backchannel |
| st_backchannel | | | multicast |
| protocol_rtp_tcp | <boolean></boolean> | 0/7 | indicate whether to support rtp over tcp |
| protocol_rtp_http | <boolean></boolean> | 0/7 | indicate whether to support rtp over http |
| protocol_spush_mjpe | <boolean></boolean> | 0/7 | indicate whether to support server push |
| g | | | motion jpeg |
| protocol_snmp | <boolean></boolean> | 0/7 | indicate whether to support snmp |
| videoin_type | 0, 1, 2 | 0/7 | 0 => Interlaced CCD |
| | | | 1 => Progressive CCD |
| | | | 2 => CMOS |
| videoin_resolution | <a list="" of="" td="" the<=""><td>0/7</td><td>available resolutions list</td> | 0/7 | available resolutions list |
| | available resolution | | |
| | separates by comma) | | |
| videoin_maxframerat | <a list="" of="" td="" the<=""><td>0/7</td><td>available framerate at the</td> | 0/7 | available framerate at the |
| е | available max frame | | videoin_resolution list index |
| | rate separates by | | |
| | comma> | | |
| videoin_codec | <a list="" of="" td="" the<=""><td>0/7</td><td>available codec list</td> | 0/7 | available codec list |
| | available codec types | | |
| | separates by comma) | | |
| videoout_codec | <a list="" of="" td="" the<=""><td>0/7</td><td>available codec list</td> | 0/7 | available codec list |
| | available codec types | | |
| | separates by comma) | | |
| transmission_mode | Tx, | 0/7 | Indicate what kind of transmission mode |

| | Rx, | | the machine used. TX: server, Rx: receiver |
|------------------|---------------------|-----|---|
| | Both | | box, Both: DVR?. |
| network_wire | <boolean></boolean> | 0/7 | Indicate whether to support the Ethernet |
| network_wireless | <boolean></boolean> | 0/7 | Indicate whether to support the wireless |
| derivative_brand | <boolean></boolean> | 0/7 | Indicate whether to support upgrade |
| | | | function for the derivative brand. For |
| | | | example, if the value is true, the VVTK |
| | | | product can be upgraded to VVXX. |
| | | | (TCVV<->TCXX is excepted) |
| evctrlchannel | <boolean></boolean> | 0/7 | Indicate whether to support the http tunnel |
| | | | for event/control transfer |
| joystick | <boolean></boolean> | 0/7 | Indicate whether to support the joystick |
| | | | control |

Group: event_i<0~2>

| PARAMETER | VALUE | SECURITY (get/set) | DESCRIPTION |
|-----------|---------------------|-----------------------|---|
| name | string[40] | 6/6 | The identification of this entry |
| enable | 0, 1 | 6/6 | To enable or disable this event. |
| priority | 0, 1, 2 | 6/6 | Indicate the priority of this event. |
| | | | "0" indicates low priority. |
| | | | "1" indicates normal priority. |
| | | | "2" indicates high priority. |
| delay | 1~999 | 6/6 | Delay seconds before detect next event. |
| trigger | boot, | 6/6 | Indicate the trigger condition. |
| | di, | | "boot" indicates system boot. |
| | motion, | | "di" indicates digital input. |
| | seq, | | "motion" indicates video motion detection. |
| | recnotify, | | "seq" indicates periodic condition. |
| | tampering | | "visignal" indicates video input signal loss |
| | | | "recnotify" indicates space for recording media is full |
| | | | "tampering" indicates camera tampering detected |
| di | <integer></integer> | 6/6 | Indicate which di detected. |
| | | | This field is required when trigger condition is "di". |
| | | | One bit represents one digital input. The LSB indicates |
| | | | DI 0. |

| | | | _ ,, , , , , , , , , , , , , , , , , |
|----------------------|-----------------------|-----|---|
| mdwin | <integer></integer> | 6/6 | Indicate which motion detection windows detected. |
| | | | This field is required when trigger condition is "md". |
| | | | One bit represents one window. |
| | | | The LSB indicates the 1 st window. |
| | | | For example, to detect the 1 st and 3 rd windows, set |
| | | | mdwin as 5. |
| mdwin0 | <integer></integer> | 6/6 | Indicate which motion detection windows of motion |
| | | | profile 0 detected. |
| | | | This field is required when trigger condition is "md". |
| | | | One bit represents one window. |
| | | | The LSB indicates the 1 st window. |
| | | | For example, to detect the 1 st and 3 rd windows, set |
| | | | mdwin as 5. |
| inter | 1~999 | 6/6 | Interval of period snapshot in minute. |
| | | | This field is used when trigger condition is "seq". |
| weekday | <interger></interger> | 6/6 | Indicate which weekday is scheduled. |
| | | | One bit represents one weekday. |
| | | | The bit0 (LSB) indicates Saturday. |
| | | | The bit1 indicates Friday. |
| | | | The bit2 indicates Thursday. |
| | | | The bit3 indicates Wednesday. |
| | | | The bit4 indicates Tuesday. |
| | | | The bit5 indicates Monday. |
| | | | The bit6 indicates Sunday. |
| | | | For example, to detect events on Friday and Sunday, |
| | | | set weekday as 66. |
| begintime | hh:mm | 6/6 | Begin time of weekly schedule. |
| endtime | hh:mm | 6/6 | End time of weekly schedule. |
| | | | (00:00 ~ 24:00 means always.) |
| lowlightcondition | 0, 1 | 6/6 | Turn on IR led in some condition: |
| | -, - | | 0: all conditions |
| | | | 1: low light condition |
| action_do_i<0~(ndo-1 | 0. 1 | 6/6 | To enable or disable trigger digital output. |
|)>_enable | , | , - | |
| action_do_i<0~(ndo-1 | 1~999 | 6/6 | The duration of digital output is triggered in seconds. |
|)>_duration | 1 333 | | are defection of digital output is triggered in seconds. |
| action_server_i<0~4> | 0. 1 | 6/6 | To enable or disable this server action. |
| enable | , <u> </u> | 0,0 | The default value is 0. |
| _ciianic | | | The delault value is U. |

| action_server_i<0~4> | NULL, 0~4 | 6/6 | The index of attached media. |
|----------------------|---------------------|-----|--|
| _media | | | |
| action_server_i<0~4> | <boolean></boolean> | 6/6 | Enable or disable create folders by date time and hour |
| datefolder | | | automatically |

Group: server_i<0~4>

| PARAMETER | VALUE | SECURITY | DESCRIPTION |
|-------------------|---------------------|-----------|--|
| | | (get/set) | |
| name | string[40] | 6/6 | The identification of this entry |
| type | email, | 6/6 | Indicate the server type. |
| | ftp, | | "email" is email server. |
| | http, | | "ftp" is ftp server. |
| | ns | | "http" is http server. |
| | | | "ns" is network storage. |
| http_url | string[128] | 6/6 | The url of http server to upload. |
| http_username | string[64] | 6/6 | The username to login in the server. |
| http_passwd | string[64] | 6/6 | The password of the user. |
| ftp_address | string[128] | 6/6 | The ftp server address |
| ftp_username | string[64] | 6/6 | The username to login in the server. |
| ftp_passwd | string[64] | 6/6 | The password of the user. |
| ftp_port | 0~65535 | 6/6 | The port to connect the server. |
| ftp_location | string[128] | 6/6 | The location to upload or store the media. |
| ftp_passive | 0, 1 | 6/6 | To enable or disable the passive mode. |
| | | | 0 is to disable the passive mode. |
| | | | 1 is to enable the passive mode. |
| email_address | string[128] | 6/6 | The email server address |
| email_sslmode | <boolean></boolean> | 6/6 | To enable or disable the SSL mode |
| | | | 0 is to disable the SSL mode |
| | | | 1 is to enable the SSL mode |
| email_username | string[64] | 6/6 | The username to login in the server. |
| email_httpsmode | 0, 1 | 6/6 | Enable support SSL |
| email_port | 0~65535 | 6/6 | The port to connect the server. |
| email_passwd | string[64] | 6/6 | The password of the user. |
| email_senderemail | string[128] | 6/6 | The email address of sender. |

| email_recipientemail | string[128] | 6/6 | The email address of recipient. |
|----------------------|-------------|-----|--|
| ns_location | string[128] | 6/6 | The location to upload or store the media. |
| ns_username | string[64] | 6/6 | The username to login in the server. |
| ns_passwd | string[64] | 6/6 | The password of the user. |
| ns_workgroup | string[64] | 6/6 | The workgroup for network storage. |

Group: **media_i<0~4>**(media_freespace is used internally.)

| PARAMETER | VALUE | SECURITY | DESCRIPTION |
|-----------------------|---------------------|-----------|--|
| | | (get/set) | |
| name | string[40] | 6/6 | The identification of this entry |
| type | snapshot, | 6/6 | The media type to send to the server or store by the server. |
| | systemlog | | |
| | videoclip | | |
| snapshot_source | <integer></integer> | 6/6 | Indicate the source of media stream. |
| | | | 0 means the first stream. |
| | | | 1 means the second stream and etc. |
| snapshot_prefix | string[16] | 6/6 | Indicate the prefix of the filename. |
| snapshot_datesuffix | 0, 1 | 6/6 | To add date and time suffix to filename or not. |
| | | | 1 means to add date and time suffix. |
| | | | 0 means not to add it. |
| snapshot_preevent | 0 ~ 7 | 6/6 | It indicates the number of pre-event images. |
| snapshot_postevent | 0 ~ 7 | 6/6 | The number of post-event images. |
| videoclip_source | <integer></integer> | 6/6 | Indicate the source of media stream. |
| | | | 0 means the first stream. |
| | | | 1 means the second stream and etc. |
| videoclip_prefix | string[16] | 6/6 | Indicate the prefix of the filename. |
| videoclip_preevent | 0 ~ 9 | 6/6 | It indicates the time of pre-event recording in seconds. |
| videoclip_maxduration | 1 ~ 10 | 6/6 | The time of maximum duration of one video clip in seconds. |
| videoclip_maxsize | 50 ~ 600 | 6/6 | The maximum size of one video clip file in Kbytes. |

Group: $recording_i < 0 \sim 1 >$

| PARAMETER | VALUE | SECURITY | DESCRIPTION |
|-----------|------------|-----------|----------------------------------|
| | | (get/set) | |
| name | string[40] | 6/6 | The identification of this entry |

| enable | 0, 1 | 6/6 | To enable or disable this recoding. |
|-----------|-----------------------|-----|--|
| priority | 0, 1, 2 | 6/6 | Indicate the priority of this recoding. |
| | | | "0" indicates low priority. |
| | | | "1" indicates normal priority. |
| | | | "2" indicates high priority. |
| source | <integer></integer> | 6/6 | Indicate the source of media stream. |
| | | | 0 means the first stream. |
| | | | 1 means the second stream and etc. |
| weekday | <interger></interger> | 6/6 | Indicate which weekday is scheduled. |
| | | | One bit represents one weekday. |
| | | | The bit0 (LSB) indicates Saturday. |
| | | | The bit1 indicates Friday. |
| | | | The bit2 indicates Thursday. |
| | | | The bit3 indicates Wednesday. |
| | | | The bit4 indicates Tuesday. |
| | | | The bit5 indicates Monday. |
| | | | The bit6 indicates Sunday. |
| | | | For example, to detect events on Friday and Sunday, set |
| | | | weekday as 66. |
| begintime | hh:mm | 6/6 | Begin time of weekly schedule. |
| endtime | hh:mm | 6/6 | End time of weekly schedule. |
| | | | (00:00~24:00 means always.) |
| prefix | string[16] | 6/6 | Indicate the prefix of the filename. |
| limitsize | 0,1 | 6/6 | 0: Entire free space mechanism |
| | | | 1: Limit recording size mechanism |
| cyclesize | 16~ | 6/6 | The maximum size for cycle recording in Kbytes when choose |
| | | | limit recording size. |
| cyclic | 0,1 | 6/6 | 0: Disable cyclic recording |
| | | | 1: Enable cyclic recording |
| notify | 0,1 | 6/6 | 0: Disable recording notification |
| | | | 1: Enable recording notification |

| notifyserver | 0~31 | 6/6 | Indicate which notification server is scheduled. |
|---------------|-------------|-----|--|
| | | | One bit represents one application server (server_i0~i4). |
| | | | The bit0 (LSB) indicates server_i0. |
| | | | The bit1 indicates server_i1. |
| | | | The bit2 indicates server_i2. |
| | | | The bit3 indicates server_i3. |
| | | | The bit4 indicates server_i4. |
| | | | For example, enable server_i0, server_i2 and server_i4 to be |
| | | | notification server. The notifyserver value is 21. |
| clearamount | 10~ | 6/6 | The clear amount in Mbytes when choose cyclic recording |
| | | | mechanism. |
| reserveamount | 15~ | 6/6 | The reserve amount in Mbytes when choose cyclic recording |
| | | | mechanism. |
| dest | cf, | 6/6 | The destination to store the recording data. |
| | 0~4 | | "cf" means CF card. |
| | | | "0~4" means the index of network storage. |
| cffolder | string[128] | 6/6 | folder name. |
| 1 | 1 | 1 | |

Group: custom_i<0~2>

| PARAMETER | VALUE | SECURITY | DESCRIPTION |
|-----------|------------|-----------|--|
| | | (get/set) | |
| name | string[40] | 6/6 | The identification of customize event script file. |

Group: path

| NAME | VALUE | SECURITY (get/set) | DESCRIPTION |
|----------------|---------------------|--------------------|---|
| encoder1_start | <boolean></boolean> | 7/7 | Specify the http push server is active for stream 1 |
| encoder2_start | <boolean></boolean> | 7/7 | Specify the http push server is active for stream 2 |

Group: **https** (product dependent)

| NAME | VALUE | SECURITY | DESCRIPTION |
|---------|---------------------|-----------|--|
| | | (get/set) | |
| connect | 1025 ~ 65535 | 7/7 | Specify the stunnel connect port |
| enable | <boolean></boolean> | 6/6 | To enable or disable this secure http |
| policy | <boolean></boolean> | 6/6 | If the value is 1, it will force http connection redirect to |
| | | | https connection |

| method | auto, | 6/6 | auto => Create self-signed certificate automatically |
|-----------------|-------------|-----|--|
| | manual, | | manual => Create self-signed certificate manually |
| | install | | install => Create certificate request and install |
| status | -2 ~ 1 | 6/6 | Specify the https status. |
| | | | -2=>invalid public key |
| | | | -1=>waiting for certificated |
| | | | 0=>not installed |
| | | | 1=>active |
| countryname | string[2] | 6/6 | country name in certificate information |
| stateorprovince | string[128] | 6/6 | state or province name in in certificate information |
| name | | | |
| localityname | string[128] | 6/6 | the locality name in certificate information |
| organizationna | string[64] | 6/6 | organization naem in certificate information |
| me | | | |
| unit | string[32] | 6/6 | organizational unit name in certificate information |
| commonname | string[64] | 6/6 | common name in certificate information |
| validdays | 0 ~ 9999 | 6/6 | certificatation valid period |

Drive the digital output

Note: This request requires the privilege of viewer.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>]
[&do4=<state>][&return=<return page>]

Where state is 0, 1. "0" means inactive or normal state while "1" means active or triggered state.

| PARAMETER | VALUE | DESCRIPTION | |
|----------------|---------------------------|--|--|
| do <num></num> | 0, 1 | 0 – inactive, normal state | |
| | | 1 – active, triggered state | |
| return | <return page=""></return> | Redirect to the page < return page > after the parameter is | |
| | | assigned. The <return page=""> can be a full URL path or relative</return> | |
| | | path according the the current path. If you omit this parameter, | |
| | | it will redirect to an empty page. | |

Example: Drive the digital output 1 to triggered state and redirect to an empty page

http://myserver/cgi-bin/dido/setdo.cgi?do1=1

Query status of the digital input

Note: This request requires the privilege of viewer.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all the status of digital input will be returned.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: < length > \r\n

 $r\n$

 $[di0=<state>]\r\n$

 $[di1 = \langle state \rangle] \r\n$

 $[di2=<state>]\r\n$

 $[di3=\langle state \rangle]\r\n$

where <state> can be 0 or 1.

Example: Query the status of digital input 1

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$

 $di1=1\r\n$

Query status of the digital output

Note: This request requires the privilege of viewer.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]

If no parameter is specified, all the status of digital output will be returned.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <*length*>\r\n

 $r\n$

 $[do0 = < state >]\r\n$

 $[do1 = \langle state \rangle] \r\n$

 $[do2 = < state >]\r\n$

 $[do3=<state>]\r\n$

where <state> can be 0 or 1.

Example: Query the status of digital output 1

Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain $\r\$

Content-Length: 7\r\n

 $r\n$

 $do1=1\r\n$

Capture single snapshot

Note: This request require normal user privilege

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>] [&quality=<value>]

If the user requests the size larger than all stream setting on the server, this request will failed!

| PARAMETER | VALUE | DEFAULT | DESCRIPTION |
|------------|---|---------|------------------------------------|
| channel | 0~(n-1) | 0 | the channel number of video source |
| resolution | <available< th=""><th>0</th><th>The resolution of image</th></available<> | 0 | The resolution of image |
| | resolution> | | |
| quality | 1~5 | 3 | The quality of image |

Server will return the most up-to-date snapshot of selected channel and stream in JPEG format. The size and quality of image will be set according to the video settings on the server.

Return:

 $HTTP/1.0 200 OK\r\n$

Content-Type: $image/jpeg\r\n$

[Content-Length: <image size>\r\n]

dinary JPEG image data>

Account management

Note: This request requires administrator privilege

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<*name*>[&userpass=<*value*>][&privilege=<*value*>]

[&privilege=<value>][...][&return=<return page>]

| PARAMETER | VALUE | DESCRIPTION |
|-----------|-------|--|
| method | Add | Add an account to server. When using this method, "username" |
| | | field is necessary. It will use default value of other fields if not |
| | | specified. |

| | Delete | Remove an account from server. When using this method, |
|-----------|---------------------------|--|
| | | "username" field is necessary, and others are ignored. |
| | edit | Modify the account password and privilege. When using this |
| | | method, "username" field is necessary, and other fields are |
| | | optional. If not specified, it will keep original settings. |
| username | <name></name> | The name of user to add, delete or edit |
| userpass | <value></value> | The password of new user to add or that of old user to modify. |
| | | The default value is an empty string. |
| privilege | <value></value> | The privilege of user to add or to modify. |
| | viewer | viewer's privilege |
| | operator | operator's privilege |
| | admin | administrator's privilege |
| return | <return page=""></return> | Redirect to the page < return page > after the parameter is |
| | | assigned. The <return page=""> can be a full URL path or relative</return> |
| | | path according the the current path. If you omit this parameter, |
| | | it will redirect to an empty page. |

System logs

Note: This request require administrator privilege

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the up-to-date system log.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

 $\r\n$

<system log information>\r\n

Upgrade firmware

Note: This request requires administrator privilege

Method: POST

Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

Post data:

fimage=<file name>[&return=<return page>]\r\n

\r\n

<multipart encoded form data>

Server will accept the upload file named <file name> to be upgraded the firmware and return with <return page> if indicated.

System Information

Note: This request requires normal user privilege (obsolete)

Method: GET/POST

Syntax:

http://<*servername*>/cgi-bin/sysinfo.cgi

Server will return the system information. In HTTP API version 2, the CapVersion will be 0200. All the fields in the previous version (0100) is obsolete. Please use "getparam.cgi?capability" instead.

Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <system information length>\r\n

\r\n

Model=<model name of server>\r\n

CapVersion=0200\r\n

| PARAMETER(supported capability version) | VALUE | DESCRIPTION |
|---|--|--|
| Model | system.firmwareversion | Model name of server. Ex:IP3133-VVTK-0100a |
| | MMmm, MM is major version from $00 \sim 99$ mm is minor version from $00 \sim 99$ ex: 0100 | The capability field version |

IP filtering

Note: This request requires administrator access privilege

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/ipfilter.cgi?
method=<value>&[start=<ipaddress>&end=<ipaddress>][&index=<value>]
[&return=<return page>]

| PARAMETER | VALUE | DESCRIPTION |
|-----------|-------------|--|
| Method | addallow | Add a set of allow IP address range to server. Start and end |
| | | parameters must be specified. If the index parameter is specified, it |
| | | will try to add starting from index position. |
| | adddeny | Add a set of deny IP address range to server. Start and end |
| | | parameters must be specified. If the index parameter is specified, it |
| | | will try to add starting from index position. |
| | deleteallow | Remove a set of allow IP address range from server. If start and end |
| | | parameters are specified, it will try to remove the matched IP |
| | | address. If index is specified, it will try to remove the address from |
| | | given index position. [start, end] parameters have higher priority |
| | | then the [index] parameter. |
| | deletedeny | Remove a set of deny IP address range from server. If start and end |
| | | parameters are specified, it will try to remove the matched IP |
| | | address. If index is specified, it will try to remove the address from |
| | | given index position. [start, end] parameters have higher priority |
| | | then the [index] parameter. |

| start | <ip address=""></ip> | The start IP address to add or to delete. |
|--------|---------------------------|---|
| end | <ip address=""></ip> | The end IP address to add or to delete. |
| index | <value></value> | The start position to add or to delete. |
| return | <return page=""></return> | Redirect to the page < return page > after the parameter is assigned. |
| | | The <return page=""> can be a full URL path or relative path according</return> |
| | | to the current path. If you omit this parameter, it will redirect to an |
| | | empty page. |

Event/Control HTTP tunnel channel

Note: This request requires admin privilege

Method: GET and POST

Syntax:

http://<*servername*>/cgi-bin/admin/ctrlevent.cgi

GET /cgi-bin/admin/ctrlevent.cgi

x-sessioncookie: string[22]

accept: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache

POST /cgi-bin/admin/ ctrlevent.cgi

x-sessioncookie: string[22]

content-type: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache content-length: 32767

expires: Sun, 9 Jam 1972 00:00:00 GMT

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in the GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through some proxy server.

This channel will help to do real-time event notification and control. The event and control format are described in another document.

Get SDP of Streamings

Note: This request requires viewer access privilege

Method: GET/POST

Syntax:

http://<servername>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

"network_accessname_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET method.

Open the network streamings

Note: This request requires viewer access privilege

Syntax:

For http push server (mjpeg):

http://<servername>/<network_http_s<0~m-1>_accessname>

For rtsp (mp4), user needs to input the url below for a rtsp compatible player.

rtsp://<servername>/<network_rtsp_s<0~m-1>_accessname>

"m" is the stream number.

For detailed streaming protocol, please refer to "control signaling" and "data format" documents.

Technical Specifications

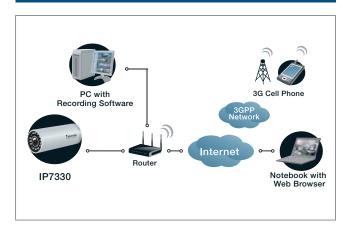
Specifications

| System | · CPU: VVTK-1000 SoC · Flash: 8 MB · RAM: 32 MB · Embedded OS: Linux 2.4 |
|-------------------------------|--|
| Lens | · Board lens, dual-band, f= 4.0 mm, F1.8, Fixed · IR corrected |
| Angle of View | · 56° (horizontal) · 42° (vertical) · 71° (diagonal) |
| Shutter Time | · 1/5 sec. to 1/15000 sec. |
| Image Sensor | · 1/4" CMOS sensor in VGA resolution |
| Minimum Illumination | · 0 Lux / F1.8 (IR LED on) |
| IR Illuminators | · IR LED x 12 (850 nm) · Effective up to 10 meters |
| Video | Compression: MJPEG & MPEG-4 Streaming: Simultaneous dual-stream MPEG-4 streaming over UDP, TCP, HTTP, or HTTPS MPEG-4 multicast streaming MJPEG streaming over HTTP or HTTPS Supports 3GPP mobile surveillance Frame rates: MPEG-4: 640x480 up to 30/25fps MJPEG: 640x480 up to 30/25fps |
| Image Settings | Adjustable image size, quality, and bit rate Time stamp and text caption overlay Flip & mirror Configurable brightness, saturation contrast, sharpness and white balance AGC, AES Automatic, manual or scheduled day/night mode Supports privacy masks |
| Networking | 10/100 Mbps Ethernet, RJ-45 Protocols: IPv4, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, and PPPoE |
| Alarm and Event Management | Triple-window video motion detection Tamper detection One D/I for external sensor Event notification using HTTP, SMTP, or FTP Local recording of MP4 file |
| Security | Multi-level user access with password protection IP address filtering HTTPS encrypted data transmission |
| Users | · Camera live viewing for up to 5 clients |
| Dimension | · Ø59.4 mm x 150 mm |
| Weight | · Net: 630 g |
| LED Indicator | · System restore status indicator |
| Power | 12V DC 24V AC Power consumption: Max. 4 W with IR LED on 802.3af compliant Power-over-Ethernet |
| Housing | · Weather-proof IP66-rated housing |
| | |

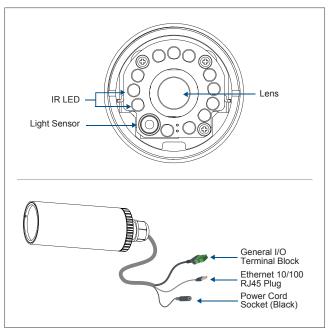
· CE, LVD, FCC, VCCI, C-Tick

| Operating Environments | \cdot Temperature: -20 \sim 50 °C (-4 \sim 122 °F) \cdot Humidity: 90% RH |
|---|---|
| Viewing System Requirements | OS: Microsoft Windows 2000/XP/Vista Browser: Internet Explorer 6.x or above Cell phone: 3GPP player Real Player 10.5 or above Quick Time 6.5 or above |
| Installation, Management, and Maintenance | Installation Wizard 2 16-CH recording software Supports firmware upgrade |
| Applications | · SDK available for application development and system integration |
| Warranty | · 12 months |

System Overview



External View



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Approvals

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Electromagnetic Compatibility (EMC)

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

USA - This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a partial installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Shielded interface cables must be used in order to comply with emission limits.

Europe **€** – This digital equipment fulfills the requirement for radiated emission according to limit B of EN55022/1998, and the requirement for immunity according to EN50082-1/1992.

Liability

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